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**PATHFINDER PLEDGE**

By the grace of God

I will be pure

I will be kind

I will be true.

I will keep the Pathfinder Law.

I will be a servant to God

I will be a friend to man.

**PATHFINDER LAW**

Keep the Morning Watch.

Do my honest part.

Care for my body

Keep a level eye.

Be courteous and obedient.

Walk softly in the sanctuary.

Keep a song in my heart

Go on God's errands.

Only as we rely on God to help us can we do His will.

I will fill my mind with everything that is right and true and spend my time in activities that will build a strong, clean character.

I will be considerate and kind, not only to my fellow man, but also to all of God's creation.

I will be honest and upright in study, work and play and can always be counted upon to do my very best.

I will seek to understand the meaning of the Law and will strive to live up to it's spirit, realizing that obedience to law is essential in any organization.

I will pledge myself to serve God first, last, and best in everything I am called upon to be or do.

I will live to bless others and do unto them as I would have them do unto me.

I will have prayer and personal bible study each day.

By the power of God I will help others, and do my duty and my honest share, wherever I may be.

I will be temperate in all things and strive to reach a higher standard of physical fitness.

I will not lie, cheat or deceive, and will despise dirty talk or evil thinking.

I will be kind and thoughtful of others, reflecting the love of Jesus in all my association with others.

In any devotional exercise I will be quiet, careful and reverent.

I will be cheerful and happy and let the influence of my life be as sunshine to others.

I will always be ready to share my faith and go about doing good as Jesus did.
Aim
The Advent message to all the world in this generation

Motto
The love of Christ constrains us

Pledge Allegiance To Flag
"I pledge allegiance to the flag of the United States of America and to the Republic for which it stands, one Nation under God, indivisible, with liberty and justice for all."

Pledge Allegiance To The Christian Flag
I pledge allegiance to the Christian flag and to the Savior for whose kingdom it stands. One brotherhood uniting all mankind in service and love.

Pledge Allegiance To Bible
"I pledge allegiance to the Bible, God’s Holy Word, and will take it as a lamp unto my feet, a light unto my path, and hide its words in my heart that I may not sin against God."
Oh, We Are the Pathfinders Strong
Soy Conquistador Fuerte y Fiel
Nous Sommes les Explorateurs

H. T. B. Henry T. Bergh

G F#G G G B7 C C7/B Am

Oh, we are the Path-finders strong, The serv-ants of God are we,
Soy Con-qui-sta-dor fuer-te y fiel, Un serv-vo de Dios yo soy;
Nous som-mes les Ex-plorateurs, Les serv-iteurs du Sei-gneur;

C A7 D7 G

Faith-ful as we march a-long, In kind-ness, truth and pur-i-ty.
Fiel-es mar-char-e-mos ya Por la sen-da del de-ber.
Bons, loy-aux et purs, mar-chant Fi-dè-les à la vé-ni-té.

G F#G G G B7 C

A mes-sage to tell to the world, A truth that will set us free.
Man-sa-je tan-e-mos que dar. Ver-dad que li-ber-a-ra.
Nous vou-rons an-non-cer à tous Un mes-sage li-bé-ra-tour

C/E Cm/E G C G/D D7 G

King Je-sus the Sav-iour's com-ing back for you and me.
Je-sus muy prono-to re-gre-sa-rá por ti, por mi.
Bien-tôt des cœurs re-viennent le Sau-veur, Pour moi, pour vous.

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PATHFINDER HISTORY IN BRIEF

1907 Missionary Volunteer Societies organized

1908 Junior Reading Course
   First MV Day, March 7 1909 Junior MV Societies organized

1911 MV Leaflet Series began

1922 JMV (now AJY) Progressive Classes introduced - Friend and Companion
   A. W. Spalding and Harriet Hold advocate basic idea of Pathfinder Clubs

1926 First junior camp held in USA (Town Line Lake, Michigan)

1927 Master Comrade (now Master Guide) officially approved

1928 Southern California's first youth camp, San Gabriel Canyon
   Vocational honors introduced

1929 "Pathfinder" name first used at a summer camp in Southeastern California

1930 Pre-JMV/AJY classes developed

1931 First Master Comrade Investiture

1932 First JMV Pathfinder Camp, Idyllwild, purchased

1938 Master Comrade Manual published

1946 First conference-sponsored Pathfinder Club (Riverside, California)
   Pathfinder Club emblem designed by John H. Hancock

1947 First North American Division Youth Congress as San Francisco

1948 Helen Hobbs makes the Pathfinder flag
   First area Pathfinder coordinators appointed (Central California Conference)

1949 Henry Bergh writes Pathfinder song

1950 General Conference authorizes JMV Pathfinder clubs for world field
   Pathfinder Staff Training Course and How to Start a Pathfinder Club booklet
   Explorer class added
PATHFINDER HISTORY IN BRIEF CONT.

1951  First Pathfinder Fair, September 23, Dinuba, California
      Master Comrade changed to Master Guide
      Pathfinder Staff Manual published

1952  Pathfinder song copyrighted

1954  First Pathfinder Camporee, May 7-9, Idyllwild, California

1957  JMV Pathfinder Day added to church calendar

1960  First Union Camporee, April 11-14, Lone Pine, California

1962  MV Pathfinder Field Guide
      Pathfinder Drill Manual Published

1963  John Hancock elected World Pathfinder Director


1966  Pioneer Class added (later changed to Ranger)
      First North American MV Camp Directory published

1970  Pioneer Class name changed to Ranger (8th Grade)

1974  Pathfinder Staff Manual revised and expanded

1979  MV changed to AY (Missionary Volunteer --> Adventist Youth)
      JMV changed to AJY (Junior Missionary Volunteer --> Adventist Junior Youth)
      Pre-AJY changed to Adventurers (4 yrs. - 4th grade)

1980  Les Pitton elected NAD Youth Director
      MV Camp Directory changed to World Adventist Youth Camp Directory

1981  Pathfinders Sing Songbook published

1982  New Pathfinder World replaces MV World
      Voyager Class added
      NAD Pathfinder uniform revised

1985  Norm Middag appointed NAD Pathfinder Director
      First NAD Pathfinder Camporee, Camp Hale, Colorado

1987  Current NAD Pathfinder emblem designed by Norm Middag
PATHFINDER HISTORY IN BRIEF CONT.

1989  NAD Pathfinder Honors Manual revised, new honors added
      Friendship Camporee in Pennsylvania, sponsored by the Columbia Union
      New AY Classwork Curriculum integrated in Pathfinder curriculum
      Adventurer Program becomes an independent program from Pathfinders

1993  Restructuring results in Office of Pathfinder Ministries

1994  "Dare to Care" International Pathfinder Camporee, August 2-6, Denver, Colorado

1995  Teen Leadership Training (TLT) Program established for training High school students
      (grades 9-12)
      First Pathfinder Web Site established
      First Pathfinder Club web page, Fort Worth Eagles, Fort Worth, Texas

1996 Basic Staff Training, Pathfinder Leadership Award (PLA), & Pathfinder Instructor
      Award (PIA) curriculum developed

1997  Willie Oliver becomes NAD Director of Pathfinder & Camp Ministries
      NAD Pathfinder Honors Manual revised, new honors added
      NAD Pathfinder Staff Manual updated

1999  NAD Pathfinder Web Site established
      Discover the Power International Camporee held in Osh kosh WI (USA) with an
      attendance of over 20,000.

2000  Elder James Black appointed to be NAD Youth Ministries director, overseeing Youth,
      Pathfinder, Adventurer, and Camp Ministries
      Pathfinder Uniform changed to Black & Tan

2001  AY Honor Handbook adds 17 new Honors as well as several International Honors.

2003  NAD Youth Ministries develops Website Community ministering to Youth, Pathfinders,
      Adventurers, and Camping Ministries (YPAC).

2004  NAD Pathfinder Ministries under the leadership of James Black and Ron Whitehead
      hosts the Faith on Fire International NAD Pathfinder Camporee in Oshkosh, WI (USA)
      with over 32,000 tickets sold, and close to 200 Pathfinders baptized at the event.
      Read more about the history of Pathfinders in *The Pathfinder Story* by John Hancock.
      Available from AdventSource Catalog #000900.
SOUTH CENTRAL CONFERENCE AJY HISTORY HIGHLIGHTS

The Regional Conference started between 1944-1946. The first Regional Conference was Lake Region followed by Allegany Conference.

**Fred Slater (1946-1949)**

- A. First SCC Missionary Volunteer (MV) Director
- B. Youth camp near Ashland City, TN
- C. First SCC Youth Congress in Nashville, TN at Southern Publishing Assn. In the Fall of 1947

**Lee A Paschal (1949-1955)**

- A. Held major youth congress in Meridian, 1951. Other youth congresses were held in Chattanooga. Youth Congresses were also held in Memphis, Louisville and Nashville. Elder E. J Humphrey was the host Pastor. Charles Joseph was the winner of the Temperance Oratorical Contest. (*Prize: Messages to Young People*)
- B. Junior Camp was moved from Bethlehem Camp in Ashland City to T.L. Fuller State Park in Memphis in 1951. Some of the campers who attended during those years include: Dr. Walter Turnbull, Roland Gresham, Sr. June Hicks-Jacobs, etc.
- C. In 1954 Junior Camp was moved to Booker T. Washington State Park where it is presently held as of 2001.
- D. The Choir Festivals and Contests started.
- E. Emphasized the Progressive Classwork program and the Bible Year. Youth were to observe the morning watch in which they were to memorize a text every day, read the reading course books, and study the Sabbath School Lesson. Once a quarter the MV leaders reported the progress of their church at the quarterly federation meeting. The objective of this program was to build character.
- F. Encouraged churches to provide a social activity for youth once per week. Used to tell leaders, since the devil prepares social activities every night, the church ought to prepare a social activity at least once per week. He published a book of 52 social ideas for MV leaders to use.
SOUTH CENTRAL CONFERENCE AJY HISTORY HIGHLIGHTS CONT.

F. H. Jenkins (1955-1965)
A. First Bible Bowl – Portland, Tennessee (Winner Nashville). Donald Hayes, a member of the Longview Heights Church from Memphis came up with the idea of Bible Bowl. (Donald Hayes and two others, Emmanuel Jackson and Paul Williams, were court marshaled in Texas for refusing to work on the Sabbath.)
B. Hikes across Oakwood Mountain at Camp Meeting
C. Very Strong with Pathfinders
D. Promoted attendance at Southern Union Bible Conferences
E. Promoted Southern Union Music Festivals
F. Promoted “Operation Fireside.” Youth invited neighborhood youth to a home on Friday night and did Bible Studies or played Bible games with other youth. Many youth were won to the church by these means.

Ralph Peay (1965-1972)
A. Established the Medical Cadet Corps
B. A strong promoter of Youth Congress and Pathfinders
C. Friendship Camp was started by Earl Moore during his term

Fred Pullins
A. Was elected to be Education and MV Director but then decided not to accept the position

Milton M. Young (1972-1975)
B. Basketball Leagues
C. Continued Choir Contests
D. Promoted Youth Evangelism
E. Moved Youth Congresses from the high school auditoriums to the civic centers. The first such youth congress was held in Knoxville, TN
F. Began the practice of having nightly services at the youth tent with one speaker for the week. This innovation caused a major increase in attendance at youth tent.
G. The last youth director to serve as director of both the Youth and Education Departments.
SOUTH CENTRAL CONFERENCE AJY HISTORY HIGHLIGHTS CONT.

Henry Holt (1975-1978)
A. Purchased “Youth for Better Living” van for $30,000.
B. Held street meeting and Eva Strother ran summer camps (one of the first black Master Guide)
C. Used the Youth Department to establish the New Life SDA Church in Nashville, TN, other crusades were held in Tuscaloosa, AL, Chattanooga, TN and Louisville, KY.
D. Better Living Marches on City Hall
E. Youth Conferences – Federation presidents

Joseph McCoy (1978-2004)
A. Was one of the Youth Directors involved in the first Five-Star Youth Congress held in Little Rock Arkansas (1979).
B. Developed the South Central Conference Youth Merit System between 1984-1987.
C. Appointed Conference Pathfinder Coordinators
D. William (Billy) Simons, from Nashville, Tn appointed as Pathfinder Coordinator 1983.
E. William (Billy) Simons was coordinator for South Central Conference at the North Americans Camporee in 1985. He designed the SCC Patch and put up the seed money to print the first patches (1991-1992).
F. Thomas & Della Rhem from Huntsville, AL and M. C. & Mary Burks from Jackson, MS appointed as pathfinder coordinators. Under their leadership the number of Pathfinder Clubs in the conference reached 22. They assist with the design of the conference patch
G. Organized Camp Meeting Olympics
H. National Bible Bowl Championships
I. The Berean Church in Jackson, MS and South Park Church in Birmingham were leaders
J. The South Park Church won the Young Adult Division in the Bible Bowl Nationals at the United Youth Congress in New Orleans, LA.
K. Reorganized and Strengthened federations
L. Pathfinder attended NAD Camporee, Vale Cororoda
M. Elder Shepherd charter a bus from Gasket, AL, Memphis club and Mt Calvary. M. C. & Mary Burks brought the New Heights club to the camporee in 1985. Eve Strother also was there.
Dana Edmond (1990 –2001) and Lorenzo Shepherd, Associate Youth Leader (1994–2001)

A. Began annual Youth Leadership Summit
B. Began annual Singles Retreat
C. Began nightly camp meeting services for the Earliteen Tent
D. Began weekend camp meeting services for young adults
E. Employed students through the Summer Internship Program each summer
F. Began the annual SCC Academy Awards Program

G. MC & Mary Burks, and Thomas & Della Rhem continue to work as Conference Coordinators. Mary Burks present the idea to Elder Edmond of an AJY Youth Summit. In 1990 the First Youth Summit was held at Camp Almasico, Montgomery, AL. The Burks and the Rhem assist with the planning of the First Youth Summit. In 1993 the Conference (Burks, Rhem & B. Cowan) Coordinators organized the First AJY Staff Retreat. The Conference Coordinators also assist in organized the Camporee in 1994, Gulf Shore AL.

H. Brenda Cowan, Conference Adventurer Coordinator, started the Adventurer Fun Weekend to present, and the CIT Retreat
I. MC & Mary Burks, and Thomas & Della Rhem continue to work as Conference Coordinators. Mary Burks present the idea to Elder Edmond of an AJY Youth Summit. In 1990 the First Youth Summit was held at Camp Almasico, Montgomery, AL. The Burks and the Rhem assist with the planning of the First Youth Summit. In 1993 the Conference (Burks, Rhem & B. Cowan) Coordinators organized the First AJY Staff Retreat. The Conference Coordinators also assist in organized the Camporee in 1994, Gulf Shore AL.

J. Brenda Cowan, Conference Adventurer Coordinator, started the Adventurer Fun Weekend to present, and the CIT Retreat
K. Coordinator appointed: Virginia Johnson (1994)
L. C. Burks appointed Executive Coordinator 1998.

M. Youth Congress 2000 in Jackson, MS had a 45-minute introit with over 1000 Pathfinder and Adventurer in attendance at Youth Congress


O. Mary Burks organized the first manual for the Basic Staff Training (1998)

P. In 1999 the Associate Youth Director and the conference coordinators conduct a series of Basic Staff Training all over the conference.
SOUTH CENTRAL CONFERENCE AJY HISTORY HIGHLIGHTS CONT.

Q. Associate Youth Director to oversee Pathfinders:
   a) The Captain Call for you
   b) Camp Thunderbird Reunion
   c) Growth in Pathfinder Clubs
   d) Appointed Conference Coordinators in each Federation.
   e) Appointed CIT Coordinator and Associate CIT Coordinator
   f) South Central Camp ground was the first Camp accredit by American Camping Association (ACA). Received Accommodation from the Christian Camping International (CCI).

Lorenzo Shepherd, Youth Leader (2001 – 2006)
   A. Appointed April Fortune Associate TLT Coordinator February 17, 2001
   B. Pastor Roy Parham appointed Associate Youth Director.
   C. Voted to change from the CIT Program to the TLT Program adopted by the General Conference.
   D. Pathfinder Leadership Award (PLA) and Pathfinder Instructors Award (PIA) classes training classes started at Youth Summit.
   E. Barbara Ann Alexander appointed Associated Adventurer Coordinator.
   F. Willie Nelms appointed Conference Coordinator
   G. Mary and MC Burks officially retire as Conference Coordinators after 17 years of faithful service. The Burks continue to serve the AJY department in various capacities.

Vandeon Griffin, Youth Leader (2006 – Present)
# SOUTH CENTRAL CONFERENCE COORDINATORS DIRECTORY

<table>
<thead>
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</table>
SOUTH CENTRAL CONFERENCE COORDINATORS’ JOB DESCRIPTION

1. Provide two 10-hour training course in area per year.
2. Review all diaries to ensure candidate is ready for Investiture.
3. Assist in organizing conference activities.
4. Attend Federation Committee planning meetings.
5. Ensure, along with Federation Coordinator, that all clubs in their area participate in a minimum of one investiture a year.
6. Ensure that proper club guidelines are being followed.
7. Ensure that clubs are sending in monthly and year-end reports.
8. Must attend a minimum of one training session in area of expertise annually.
10. List seminars & training in the Southern Tiding Calendar.

Specialized Areas For Each Conference Coordinator

<table>
<thead>
<tr>
<th>Coordinator</th>
<th>Specialization</th>
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<tbody>
<tr>
<td>Ester Austin</td>
<td>Eager Beaver / Adventurer Specialist</td>
</tr>
<tr>
<td>Barbara Ann Alexander</td>
<td>Eager Beaver / Adventurer Specialist</td>
</tr>
<tr>
<td>Willie &amp; Flozine Bridges</td>
<td>Outdoor Camping, Wilderness Survival Skills</td>
</tr>
<tr>
<td>Mary Burks</td>
<td>Master Guide Specialist</td>
</tr>
<tr>
<td>Robert Harvey</td>
<td>March &amp; Drilling Specialist, Master Guide, Technology</td>
</tr>
<tr>
<td>Cathy Nelms</td>
<td>T.L.T. Specialist, Inspection / Uniform Specialist,</td>
</tr>
<tr>
<td>Willie Nelms</td>
<td>Safety Officer, Camping &amp; Recreational</td>
</tr>
<tr>
<td>Calvin &amp; Betty Slusher</td>
<td>Church History, Inspection</td>
</tr>
<tr>
<td>George Ray</td>
<td>Outdoor Camping, Technology</td>
</tr>
</tbody>
</table>
FEDERATION COORDINATORS’ JOB DESCRIPTION

1. Must attend and plan club activities for Federation.
2. Must hold one Federation campout per year as schedule allows.
3. Must meet with Federation Planning Committee.
4. Must coordinate with SCC Coordinator when setting up a new club.
5. Must be a Master Guide.
6. Serve on Pathfinder Executive Committee
7. Assist in organization of staff training course.
PATHFINDER CLUB MEMBERSHIP REQUIREMENTS

1. Youth in grades 5 to 10 are eligible for Pathfinder membership.

2. Club activities include honors, campouts, outreach activities, field trips, regular club meetings and fund raising campaigns. The Pathfinder must agree before joining the club to participate and cooperate in these activities.

3. Members must be faithful in attendance. Many clubs establish limits on absences and tardiness. Pathfinders who do not comply with these regulations are asked to withdraw from the club.

4. The Pathfinder's parents must be willing to cooperate with the regulations and activities of the club, as agreed to on the Pathfinder Application Form. At times they will be asked to supply money and time to support their children's membership. It is also important that they attend parent meetings sponsored by the pathfinder club.

5. New members must pay a registration fee, and all members pay club dues on a weekly, monthly, quarterly, or yearly basis as determined by the local club.

6. Pathfinders should own and regularly wear a complete pathfinder uniform. They must come to meetings and club sponsored events in full uniform, as advised by the Club Director. Pathfinders will dress neatly and modestly both in and out of uniform and will refrain from wearing jewelry at any time.

7. Pathfinders are expected to obey all regulations, instructions, and orders of the Pathfinder Staff.

8. Club members must be willing to participate in community projects and Share Your Faith and Outreach programs (Can Collecting, Ingathering, etc.).

9. Club members will be expected to participate and cooperate in all conference events, such as camporees and fairs.

10. Pathfinders must learn and live by the principles of the Pathfinder Pledge and the Pathfinder Law.
HOW TO UNDERSTAND & COMPLETE MONTHLY A.J. Y. REPORT FORMS

Number of meetings held this month (5 pts per meeting)
Every club should meet at least twice a month. You receive 5 pts. per meeting. The maximum amount of points you can receive each month is 10 pts.

Pathfinder Leadership : Staff meetings held
At least once a month the club director should meet with the staff to debrief and plan for the following month. You receive 10 points each month for having such a meeting and the maximum you can receive is 10 points regardless of other staff meeting outside of the first one.

Program
Director Minute: when you as the director give a specific assignment to your staff (ex) if you ask each counselor to meet with each child in their unit during the week for a home visit or to talk with their parents about the club calendar. (5 points)

AJY/Pathfinder Class Activity: Every month club members should be working on their basic class requirements for the level they are in. (5 points)

Induction Ceremony: This is the ceremony that welcomes or initiates all new members into the club. You should have at least one of these each year because you should have new club members. (5 points)

AJY Honor taught: Each month the club should be working on at least one honor. (5 points)

Activities (20 points maximum)

Pathfinder Outreach (20 points maximum)

Professional Staff Learning Activities (15 points maximum)

Pathfinder Club News
A brief sentence or two concerning something your club did during the month.
Conference Sponsored Activities

1. Camp Meeting Camporee
   - Camping 100
   - Inspection 100
   - Float Entry 100
   - Drill Team 100
   - Drum Corp 100
   - A.J.Y. Fair 100
   - Olympic Participation 100
   - Field Event Participation 100
   - Earning of Honors 100
   - Parade Participation 100
   - Worship Attendance 100
   - Investiture Candidate 100

1,200 Maximum Pts. Under Conference sponsored activities for Camp Meeting.

2. TLT Retreat, Union & National Camporees, Adventurer Fun Weekend (500 pts. each)

3. Church Officers Training (100 pts.)

4. Federation Participation (100 pts.)

5. Conference Service Weekend (These community based programs can be done twice a year, preferable April and December. You will receive 100 pts. each time you submit your report along with pictures.)

6. Year End Reports (5,000 pts.)

7. Investiture Service ((This means your local club sponsored the Investiture and you can only receive these pts. Once a year for this category.) (6,000 pts.)

Bonus Points: Will receive 10 bonus points for submitting report on or by the 5th (postmarked) of each month.
INDUCTION CEREMONY

The Pathfinder Induction Ceremony is necessary for the Pathfinder and family to experience, which will add quality and meaning in becoming a Pathfinder.

Suggested Induction Ceremony

(The directions are worded for a AY/Pathfinder Club inducting one candidate, but they may be adapted for AY Societies and any number of candidates.)

Preparation

- Materials needed:
- Table
- Pathfinder Emblem
- Pathfinder Law and Pledge
- Pathfinder Flag
- National Flag
- Candles—one 15” white; six 10” Pathfinder/AY Class colors; eight 8” white for Law and seven 8” white for Pledge.

Procedure

Place a table at the induction ceremony site. Center a large Pathfinder emblem directly behind the table, with a Pathfinder Pledge banner on the right of the emblem and a Pathfinder Law banner to the left of the emblem. In the center of the table directly in front of the Pathfinder emblem place a 15-inch candle representing the spirit of Pathfindering. In front of this candle place six 10-inch candles—blue, red, green, silver (black, if silver not available), burgundy, and gold, representing the six AY/Pathfinder classes. In front of these six colored candles place a candleholder for the candidate’s candle to be placed during the ceremony. In front of the Pathfinder Law banner on a line with the “Spirit of Pathfindering” candle, center eight white eight-inch candles. Place seven white eight-inch candles similarly in front of the Pathfinder Pledge banner.

Display the National Flag to the right (as participants face the audience) of the table and a Pathfinder flag to the left of the table.

Seat the Pathfinder Club by units in a “V” formation, the open end toward the table with the candles. The candidate sits in the center of the formation. The director stands to the right of the table (facing the Pathfinders), and the deputy director stands to the left of the table (facing the Pathfinders).
Ceremony – Script

After the director has given a briefing of the program procedure to the candidates and special guests, (s)he pronounces:

“I hereby declare the induction ceremony of the Pathfinder Club now in order.” The room is darkened.

The director lights the “Spirit of Pathfindering” candle saying:

“For the light of our program we turn to the Spirit of Pathfindering. The candle that I now light represents this spirit. It is the spirit of adventure, fun, learning, comraderie, awareness, and awakening, and above all, a spirit of reverence and a Spirit of service to God and man. This light is of itself NOT complete or sufficient. To introduce the complementary lights we call on our deputy director, __________(name)

While lighting each candle representing it, the deputy director defines the six classes as follows:

Pathfinder/AY Friend Class is a course of study in learning, skills, and physical fitness that will help one to be a better neighbor now and a friend of God throughout eternity.
Pathfinder/AY Companion Class is a course of study in learning, skills and physical fitness that will give more meaning to life and a companionship with Jesus Christ every hour of the day.
Pathfinder/AY Explorer Class is a course of study that will help one to find new adventure in exploring God’s Word and His created works.
Pathfinder/AY Ranger Class is a course of study that will open up new areas of discovery in the natural and spiritual world to secure true and genuine happiness.
Pathfinder/AY Voyager Class is a course of study in physical, mental, cultural, and spiritual development that challenges the teen to develop a wholesome self-concept and Christian lifestyle.
Pathfinder/AY Guide Class is a course of study that emphasizes personal growth and spiritual discoveries and prepares the Pathfinder for development of new skills in leadership and survival techniques.

Option - You may wish to have a candle represent the Master Guide Class. If so, you could say,

“The Master Guide Class is a course of study that will help one to lead young people to a greater knowledge and relationship to our Lord Jesus as our Savior.

When the six AY/Pathfinder class candles have been lighted, the director replaces the “Spirit of Pathfindering” candle in its original position. (S)he then explains to the candidate that the large candle is symbolic of the Pathfinder program, emphasizing the high ideals for which the club
stands and the growth that the Pathfinder will make as a club member. The director then calls upon the Pathfinders to proceed with the ceremony of lighting the Pathfinder Pledge candles.

The **director** then calls for the lighting of the Pathfinder/AY Law candles. **Seven highest-ranking Pathfinders**, previously chosen, light the Pathfinder Pledge Candles. After each candle is lighted, the Pathfinder repeats to the director, “Sir! Ma’am, I represent the candidate, who pledges— (repeats one of the following points according to the candle lighted).”

1. “By the grace of God”, which means I will rely on God to do His will.
2. “I will be pure’, which means I will rise above the wicked world in which I live and keep my life clean with words and actions that will make others happy.
3. “I will be kind.” which means I will be considerate not only to the people around me but also to God’s creation; the animals and the environment in which I live.
4. “I will be true”, which means that I will be honest in study, work or play, and will always do my best.
5. “I will keep the Pathfinder/AY Law, which means I will understand the Pathfinder/AY Law and live up to it.
6. “I will be a servant of God”, which means I will put God first in everything.
7. “I will be a friend to man”, which means I will treat others like I want to be treated.

At the completion of the lighting of the Pathfinder Pledge candles, the **deputy director** declares, “On behalf of the ______ (Club Nine) Pathfinder Club I accept the candidate’s vow to live by the Pathfinder Pledge.”

**Eight of the highest-ranked Pathfinders**, previously chosen, light the Pathfinder Law candles. Their selection is on the basis of AY/Pathfinder class, club office, club record, good conduct ribbon, etc. In turn, each of the eight Pathfinders marches smartly to the front, salutes the director with a hand salute, takes the “Spirit of Pathfindering” candle and lights one of the Pathfinder Law candles. (The director returns each salute.)

After the Pathfinder replaces the “Spirit of Pathfindering” candle (s)he again salutes the director and repeats, “Sir/Ma’am, I represent the candidate, who hereby vows to—(repeats one of the following definitions according to the candle he has lighted.)”

1. “Keep the Morning Watch”, which means I will have prayer and personal Bible study each day.
2. “Do my honest part’, which means I will do my share of the work and be there when
other people need help.

3. “Care for my body”, which means I will not put anything harmful in my body; and I will stay physically fit.

4. “Keep a level eye”, which means I will not lie, cheat or talk dirty.

5. “Be courteous and obedient”, which means I will think about other people’s feelings and do what I am asked.

6. “Walk softly in the sanctuary”, which means I will be quiet in church and during worships.

7. “Keep a song in my heart”, which means I will try to always be happy, even when I don’t feel like it.

8. “Go on God’s errands”, which means I will always be ready to tell people about Jesus.

When the Pathfinder Law candles have all been lighted, the deputy director declares,

“On behalf of the ______(Club Name) Pathfinder Club I accept the candidate’s vow to observe the Pathfinder Law.”

The director then asks the club members to stand, and the candidate for membership is called forward to take position in front of the table between the deputy director and the director, facing the club members and standing at attention. The director then asks the candidate to affirm dedication to the high principles of the Pathfinder club and repeat the Pathfinder Pledge and Law. (If more than one candidate is presented, the Pathfinder Pledge and Law are repeated in unison.)

Following the repeating of the Pathfinder Pledge and Law by the candidate, the director states:

“We hereby declare ________________ (name of candidate) accepted into the fellowship of the Pathfinder Club of the _____________Conference of Seventh-day Adventists. You are now being presented with a candle, (deputy director hands candidate a four-inch white candle) which you may now light from the ‘Spirit of Pathfindering’ candle, and place in the candleholder on the front center of the table. (Pathfinder lights the candle from the 15-inch candle and places it in the candleholder.) Your light is now added to our club, and we charge you in the presence of these Pathfinders to let your light shine before others in the Spirit of Pathfindering. We shall now ask your deputy director to pray that God will give you strength to live up to the high ideals of our club and to be a faithful and loyal club member.”

The deputy director leads out in a prayer of consecration for the new member(s), while the club stands at prayer attention.
The **director** says:
“____________ (name of new member), you are now a full-fledged member of the Pathfinder Club.”

The **new member** then presents him/herself to the **director** to receive a handshake, and receives a Pathfinder Bible (available through the NAD Pathfinder Distribution Center, Lincoln, NB.

Next the **deputy** director, counselor, and **captain** of the unit give the **member a handshake**.

The club **scribe** presents **member** with a Pathfinder membership card.

The **counselor** and **captain** usher member to assigned unit.

The **club** sings the Pathfinder Song, and the lights are turned on, which brings the induction ceremony to a close.
INVESTITURE

The Investiture service is one of the most important occasions in the Pathfinder and church calendar. It is during this special service that the Pathfinders are rewarded for completing the requirements of the Pathfinder classes, and as such is the culmination of the year's work.

The ceremony is usually held during the church service or in the afternoon, as a special program. An Investiture may also be conducted on special occasions, such as at Camporees and Pathfinder Rallies.

INVESTITURE PROCEDURE

1. **Setting the Date.** The Pathfinder Executive Committee should meet and discuss the choice of a suitable date for the Investiture. Sufficient time needs to be allowed for the completion of all the class requirements by the members of the club. A check will need to be made with the church calendar, youth ministries calendar, and school calendar.

2. **Check with Church Pastor.** The date needs to be confirmed by the church pastor, making sure that there are no other programs scheduled for that day that will clash with the Investiture service.

3. **Check with Youth Director.** The date should be made known to the conference youth director, and an invitation extended to a guest speaker who is to conduct the ceremony. If the youth director is not able to be there on the date the club has chosen, a new date may be made, or the district director may be chosen to invest the Pathfinders.

4. **Arrange with District Director** (where applicable). The youth director will notify the district director of the date, and check as to whether they can visit the club. A visit should be made at least one calendar month prior to the date of the Investiture. This visit by the district director is to provide opportunity for checking the progress of the Pathfinders, and finalise plans for the Investiture service. A report will be given to the conference youth director.

5. **Ordering Requirements.** Order all necessary supplies from the local conference youth ministries office. These include the necessary badges and insignia required by the club as requested by the district director and/or club director. Clubs should ensure that Pathfinders are wearing full dress uniform, with all proper insignia, on the occasion of the Investiture.

6. **Planning the Program.** The Pathfinder Executive Committee should give careful study to the Investiture program. If it is to be a part of the church service, there will be a need for consultation with the church pastor or senior elder. The ceremony should be designed to run smoothly and efficiently, and should be presented in an appropriate way that will be reverent, that will create an atmosphere of worship and praise, and highlight the principles of the Pathfinder club.
SUGGESTED ORDER OF SERVICE FOR INVESTITURE PROGRAM

1. March In  (All Pathfinders and leaders march in two abreast and in Pathfinder uniform with club flag only)
2. Present Club Flag
3. Pledge and Law
4. Be Seated (in front pews of church)
5. Welcome
6. Hymn
7. Prayer
8. Offering
9. Investiture
10. Opening Remarks (by director)
11. Directors Report
12. Presentation of Candidates (by director or deputy director)
13. Charge (delivered by person conducting Investiture, Conf Coordinator, or pastor)
14. Consecration Prayer (delivered by person conducting Investiture, Conf Coordinator, or pastor)
15. Pathfinders seated
16. March Out
PATHFINDER DAY

PURPOSE

The General Conference each year designates a Sabbath as Pathfinder Day, to be observed in all Seventh-day Adventist Churches with the following objectives:

- To provide official recognition and encouragement to the Pathfinder club in the local church.
- To acquaint the congregation with the scope of possibilities afforded by the Pathfinder club in the development of our Pathfinders.
- To encourage greater cooperation and support of the local Pathfinder club by the congregation.
- To recruit additional Pathfinder staff members.
- To give the Pathfinder club members a greater sense of belonging to the church by their active participation in the church service.
- To give an opportunity for the church to provide more financial assistance for the club by giving a special Pathfinder club offering during the worship hour. By vote of the local church board the church offering on this day may be appropriated to the local Pathfinder club.

PLANNING THE PROGRAM

For Pathfinder Day to meet the above objectives, detailed planning is necessary. Following are some ideas to help plan an interesting program.

- Most pastors are long-range planners. Arrange with the pastor for a Pathfinder Day at the beginning of the year.
- Discuss Pathfinder Day with the club staff and decide on the best program. Work as a team.
- Present the program to the pastor with a complete outline. Ask for his suggestions and cooperation.
- Apply to the church board to have the Pathfinder club receive the offering and to collect it during the service and do the ushering.
- Notify parents, church members and the church communication secretary.
- Train the participants, colour guard, speakers etc. Remember the Pathfinder club is on public display.
- Most church members do not know the Pathfinder Song, Pledge or Law. Therefore, insert a printed copy of these into your church bulletin.
- Indicate in the bulletin when the congregation is to stand. Also announce during the personal ministries period that a change has been made in the order of service.
• The program should be snappy with no lagging. While the next part of the program is being announced, have the participants on the way.
• Practise at least one trial run of marching in, taking places, reciting the Pledge and Law, posting colours and marching out.
• Positions where groups or individual participants stand should be marked with masking tape or chalk.
• The "needs of our club" section must have specifics. Tell the congregation exactly what the club needs by way of funds. A dollar per person will allow the club to do such and such. A campaign may be launched for a headquarters for the club, tents for camping and so forth.
• Leaders should have confidence in the presentation of the program. Apologies reveal lack of preparation.
• Invite a good speaker to present the message. The local conference youth director could be invited. He probably schedules speaking appointments months ahead, so invite him six months or a year ahead of time. It may be necessary to hold Pathfinder Day on another Sabbath. Work closely with your pastor on this part of the program. The sermon could feature some of the Pathfinders working together on a sermon.
• Following is an example of a sample Sabbath program:

  1. Prelude, Ministers Enter, Silent Prayer
  2. Doxology, Invocation
  3. Presentation of Colors
  4. Pathfinders march in and take places
  5. Pledge and Law
  6. Post Flags
  7. Honor Guard returns to seats
  8. Pathfinders seated
  9. Scripture Reading
 10. Hymn
 11. Congregational Prayer
 12. Offering
 13. Special Music
 14. Pathfinder Report by Pathfinder Director
 15. Sermon
 16. Hymn
 17. Benediction
 18. Postlude
SUGGESTED GUIDELINES FOR PARADE

PARADE PERMIT

- The process to obtain a parade permit varies from city to city; it is best to start this process at least two to three months in advance.

- Most cities will require a police escort. Sometimes there is a fee required for this escort or for liability insurance. Many cities will waive this fee once they understand purpose of the event and there is relatively no risk involved to the city.

- On the Parade Permit Application for most cities it is required that you specify how many participants and floats/vehicles will be involved.

- Personal vehicles, which are not a formal part of the parade and not specified on the permit, should not be allowed to follow the procession. This guideline is strongly enforced by the police in some cities.

- Use of animals (such as horses) is allowable. The requirements and application process will differ if animals are used. Check local city ordinances.

THINGS TO CONSIDER WHEN PLANNING A PARADE ROUTE

- The ideal length of parade route is 1.5 to 2 miles, depending on the terrain.

- Will there be adequate space to line up parade participants and floats?

- Will there be adequate parking space for parade participants, parents, and guest?

FOR LOGISTICAL PURPOSES IT IS STRONGLY SUGGESTED THAT:

- Parade began and end at the same point when dealing with a large number of parade participants and guest.

- For Federations & Youth Congress, the highest club participation will be achieved if the parade begins immediately after worship service, or shortly thereafter.

- Plan adequate time for travel to and from parade site.
• Because Eagar Beavers are so young, and in most cases not physically able to keep up with the marching pace of other parade participants of older age groups, it is strongly recommended that Eagar Beavers not be allowed to march in Pathfinder / Adventurer parades.

• If there is any doubt or question that a parade participant may not be able to complete the parade route, restrict them from the event.

• Be prepared to start event on time.

• Always keep the pace of the parade slow. Remember that you have children involved and young people who are carrying heavy drum equipment.

OTHER THINGS TO CONSIDER:

• Inform all clubs in advance that there will be a parade and give essential details.

• Always start and end the event with prayer.

• The local clubs should be designated the Lead Club for Federations and Youth Congress.

• Only the Lead Club is to carry the American Flag in a parade. It is the Lead clubs responsibility to furnish an American Flag for the event.

• With the exception of the American Flag, all clubs are free to carry state and AJY affiliated flags.

• For all parades, the Federation Area Coordinator is responsible for lining up their particular federation.

• Area Coordinator should inspect all floats for safety before event. The Area Coordinator reserves the right to denied a float access to the parade.

• Always thank city officials and police escort for assistance with event.

• Floats, banners, and signs are always encouraged. When a theme has not been pre-selected, subject matters dealing with the following are always appropriate: Temperance, Anti-Drug, Anti-Gang, and Pro-Christian.

• If used, reviewing stand should always be set up on right side of parade route.
THINGS NEEDED:

1. Parade Permit
2. Megaphone
3. People to direct traffic, parking, and to line up parade participants
4. Directions/Maps to starting point of parade
5. Directions/Maps of parade route
6. Water or drink for participants
7. Bathrooms
8. 2 – Way Radio (optional)
9. Reviewing Stand (optional)

SUGGESTED GUIDELINES FOR FEDERATION INTROIT & RECESSIONAL

BEFORE EVENT

- Select Color Guard and Drum Corp at least a month in advance, they will need time to practice.

- Survey building or outside surrounding for adequate space to line up processional participants.

- Inform all clubs in advance that there will be an AJY Processional, give essential details, and attempt to get a count of club participants.

- Reserve adequate seating for participants before any service is held in the auditorium for that day of service.

FEDERATION AREA COORDINATOR RESPONSIBILITIES:

- Selects and contacts Color Guard and Drum Corp in advanced of event.

- Presides over Introit and Recessional.

- Calls all commands that affect the general body of AJY participants.

- Coordinates signal between Color Guard and Drum Corp.

- Reserve adequate seating for participants.
ASSISTANT FEDERATION AREA COORDINATORS RESPONSIBILITIES:

- Work with Directors to line up clubs (Adventurer Clubs march in first, followed by Pathfinder Clubs).
- Ushers in and seats AJY participants.
- Reserve adequate seating for participants.

COLOR GUARD RESPONSIBILITIES:

- Bring in, post, retrieve, and take out colors/flags
- Provide colors/flags for processional
- It is the duty of the Color Guard leader to call commands for the Color Guard.

DRUM CORP RESPONSIBILITIES:

- Provide drum cadence for Introit and Recessional

THINGS TO CONSIDER WHEN PLANNING AN AJY INTROIT

- Absolutely no banners, signs or flags are allowed in processional with the exception of those that are carried by the Color Guard.
- All processional participants will march in uniformly. Depending upon the layout of the auditorium, clubs may be required to march in single file line or by two’s.
INTROIT SUGGESTED ORDER OF SERVICE

1. Color Guard brings in colors (colors will remain un-posted)

2. Drum Corp enters (Drum Enter).

3. Federation Area Coordinator calls AJY participants to ATTENTION.

4. Federation Area Coordinator calls AJY MARK TIME, MARCH.

5. Drum Corp begins to play.

6. Federation Area Coordinator calls AJY FORWARD, MARCH.

7. Adventurer Clubs march in first, followed by Pathfinder Clubs.

8. AJY participants march to their seats (Assistant Federation Area Coordinators usher participants to seats). Participants should continue to march until commanded to halt.

9. Drums Corp will terminate playing when all AJY participants have reached their seats.

10. Federation Area Coordinator calls HALT.

11. Federation Area Coordinator calls CENTER FACE (or whatever command is necessary to get all participants facing front).

12. Color Guard post colors.

13. Adventurer Coordinator calls for Adventurer: Aim, Motto, Pledge, Law, & Song.

14. Federation Pathfinder Coordinator calls for Pathfinder: Aim, Motto, Pledge, Law, & Song.

15. (Optional) Federation Area Coordinator calls PRESENT, ARMS, then Pledge to the American Flag, Christian Flag, and Bible.

16. Federation Area Coordinator calls ORDER, ARMS.

17. Color Guard is dismissed by their leader.

18. Drum Corp is dismissed by their leader.
RECESSIONAL SUGGESTED ORDER OF SERVICE

1. Drum Corp enters (Drum Enter)

2. Federation Area Coordinator calls AJY participants to ATTENTION.

3. Federation Area Coordinator calls whatever command is necessary to get all participants facing in the direction to exit.

4. Color Guard retrieves colors and exits.

5. Federation Area Coordinator calls AJY MARK TIME, MARCH.

6. Drum Corp begins to play.

7. Federation Area Coordinator calls AJY FORWARD, MARCH.

8. Drum Corp begins and continues to play until participants exit auditorium.

SOUTH CENTRAL PATHFINDER UNIFORM REGULATION

INTRODUCTION

In February 2000, the North America Division (NAD) voted to change the Pathfinder uniform. The change consisted of a tan Pathfinder shirt, with pants, skirt, and sash being changed to black instead of forest green. The reason for the change was threefold: affordability, availability, and flexibility. The deadline to change from forest green to black was the NAD Faith On Fire Camporee held in August 2004.

PHILOSOPHY OF THE PATHFINDER UNIFORM

1. To teach Pathfinders and staff that uniformity in the club is very important. It promotes Christian character through modest dress by discouraging unwanted dress (i.e. rude t-shirts, tight clothes, sagging pants, too short skirts, etc.). It also promotes fairness, and allows no one person to look or dress better than another. Furthermore, it sets precedence for other clubs to look sharp as well.

2. The Pathfinder uniform sends the message that we are representatives for Jesus.

3. The Pathfinder uniform promotes discipline.

4. The Pathfinder uniform promotes durability, flexibility, affordability, and availability.

CLASS A UNIFORM

Full Dress Uniform to be worn for Pathfinder Sabbaths, Inductions, Investitures, Pathfinder baptisms, funerals, camporee inspections, some parades, and/or when required by the Pathfinder and/or TLT Director.

CARE OF THE UNIFORM

A Pathfinder Uniform should be kept neat and clean at all times. When wearing the Class A Uniform, be sure to have the scarf pressed. Remember, the Pathfinder uniform is for you to represent you church and Jesus.
Patches and honors should be sewn on to the shirt or sash. Hot glue will only ruin the uniform shirt for later use, as well as the uniform sash if you decide to rearrange any patches. Under no circumstances should patches be stapled or pinned into place. Not only does it cause a possible safety concern, but it also looks sloppy and unsightly. Badge Bond can be used temporarily to hold patches or honors to the fabric. It firmly holds to the fabric, but yet leaves no marks if pulled off the sash or shirt.

If the uniform is needed on a camp-out or camporee and there is no means of hanging to keep the uniform from wrinkling or getting soiled, you may roll the uniform in your baggage. This is done by placing all the parts of the uniform on top of one another, with the pants/skirt on bottom. Then roll the uniform into a log shape. This will keep the uniform clean and somewhat wrinkle-free.
## SCC PATHFINDER UNIFORM DESCRIPTION

### Pathfinder Young Ladies

<table>
<thead>
<tr>
<th>Item</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Blouse</strong></td>
<td>Tan regulation Pathfinder shirt with appropriate patches.</td>
</tr>
<tr>
<td><strong>Skirt</strong></td>
<td>Black plain skirt, knee length (skirt can be no shorter than 1” above the knee or no more than 1” below the knee when standing). <strong>Please Note:</strong> Skirts should have no splits, designs, logos, and not be made of spandex, polyester, or any other shiny or tight fitting materials.</td>
</tr>
<tr>
<td><strong>Socks</strong></td>
<td>Black socks or Flesh tone stockings.</td>
</tr>
<tr>
<td><strong>Belt</strong></td>
<td>If skirt has belt loops, the black webbed belt with silver Pathfinder buckle is to be worn.</td>
</tr>
<tr>
<td><strong>Shoes</strong></td>
<td>Black, flat heel, closed toe shoe with laces. Black patent leather is permissible.</td>
</tr>
<tr>
<td><strong>Scarf</strong></td>
<td>Yellow regulation Pathfinder scarf with Pathfinder slide</td>
</tr>
<tr>
<td><strong>Sash</strong></td>
<td>Black</td>
</tr>
</tbody>
</table>

### Pathfinder Young Men

<table>
<thead>
<tr>
<th>Item</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Shirt</strong></td>
<td>Tan regulation Pathfinder shirt with appropriate patches.</td>
</tr>
<tr>
<td><strong>Pants</strong></td>
<td>Black dress slacks fitted to waist</td>
</tr>
<tr>
<td><strong>Belt</strong></td>
<td>Black webbed belt with silver Pathfinder buckle is to be worn.</td>
</tr>
<tr>
<td><strong>Socks</strong></td>
<td>Black</td>
</tr>
<tr>
<td><strong>Shoes</strong></td>
<td>Black, flat heel, closed toe shoe with laces. Black patent leather is permissible.</td>
</tr>
<tr>
<td><strong>Scarf</strong></td>
<td>Yellow regulation Pathfinder scarf with Pathfinder slide</td>
</tr>
<tr>
<td><strong>Sash</strong></td>
<td>Black</td>
</tr>
</tbody>
</table>

*Special thanks to Sis. Dukes for her contribution to the uniform section of this document*
South Central Conference Uniform Cord Designation

**Youth Director**
Red/Gold Double Strand Citation Cord, Nickel Tip

**Conference Coordinators**
Gold Double Strand Citation Cord, Nickel Tip, Shoulder Cord

**Federation Coordinators**
Royal Blue Double Strand Citation Cord, Nickel Tip, Shoulder Cord

**Master Guide**
Red Single Strand, Army-Style Shoulder Cord

**Club Director**
Red Single Strand, Army-Style Shoulder Cord

**T.L.T.**
Red/Black Single Strand, Army-Style Shoulder Cord

**Drill Team/Drum Cord**
White Single Strand, Army-Style Shoulder Cord

Cords, drill team, parade, and C.I.T. accessories can be purchased from the Glendale catalog. To place order or request a catalog, call 1-800-272-7242, http://www.glendale.com/.
South Central Conference Dress Uniform

Right Pocket

Left Pocket

Pins are listed in order from left to right

PATHFINDER PIN

Bible Bowl Pin

Most Recent AY Class Bars

Advanced AY Class Bars

AY Class Name Strip

Good Conduct

Explorer

Ranger

Friend

Companion

Right Sleeve

Left Sleeve

1/2

3"

1/4"

1/2"

2 3/4"

1/8"

1/8"

1/8"

SCC Patch

PATCH SEWING - When sewing on the following patches (club name, office and triangle) trim the little red border up to the yellow. The patch will not fray as much.

PATHFINDER UNIFORM SASH - The proper length of the sash is no longer than the fingertips of the left hand.

STAFF INSIGNIA

DIRECTOR

DEP. DIRECTOR

INSTRUCTOR

COUNSELOR

MASTER GUIDE CHEVRON will be located 1/2 inch below World Emblem.
Sash and Front Pockets

Name Tag
(Place above right pocket, if not wearing a sash)

AY Honors, etc.

Good Conduct Ribbon

Advanced Class Ribbons

Class Name Strip
(Highest Class)

EXPLORER

CAPTAIN

Commitment Pin
(Either Baptismal Pin or Staff Service Star)

Leadership Office
(Captain or Scribe)

Achievement Pins
FLAGS ETIQUETTE

It is the universal custom to display the flag only from sunrise to sunset on buildings and on stationary flagstaffs in the open. However, when a patriotic effect is desired, the flag may be displayed twenty-four hours a day if properly illuminated during the hours of darkness.

- When displayed either horizontally or vertically against a wall, the union should be uppermost and to the flag's own right, that is, to the observer's left. When displayed in a window, the flag should be displayed in the same way, with the union or blue field to the left of the observer in the street.

- No other flag or pennant should be placed above or, if on the same level, to the right of the flag of the United States of America, except during church services conducted by naval chaplains at sea...for personnel of the Navy...when the church pennant may be flown above the flag.

- No person shall display the flag of the United Nations or any other national or international flag equal, above, or in a position of superior prominence or honor to, or in place of, the flag of the United States at any place within the United States or any Territory or possession thereof; Provided, that nothing in this section shall make unlawful the continuance of the practice heretofore followed of displaying the flag of the United Nations in a position of superior prominence or honor, and other national flags in positions of equal prominence or honor, with that of the flag of the United States at the headquarters of the United Nations.

- When flags of States, cities, or localities, or pennants, of societies are flown on the same halyard with the flag of the United States, the latter should always be at the peak.

- When the flags are flown from adjacent staffs, the flag of the United States should be hoisted first and lowered last. No such flag or pennant may be placed above the flag of the United States or to the United States flag's right.

- The flag of the United States of America, when it is displayed with another flag against a wall form crossed staffs, should be on the right, the flag's own right, and its staff should be in front of the staff of the other flag.

- The flag of the United States of America should be at the center and at the highest point of the group when a number of flags of States or localities or pennants of societies are grouped and displayed from staffs. (Only exception to * Note below)

- When flags of two or more nations are displayed, they are to be flown from separate staffs of the same height. The flags should be of approximately equal size. International usage forbids the display of the flag of one nation above that of another nation in time of peace.

Churches, Auditoriums

When used on a speaker's platform, the flag, if displayed flat, should be displayed above and behind the speaker. When displayed from a staff in a church or public auditorium, the flag of the United States of America should hold the position of superior prominence, in advance of the audience, and in the position of honor at the clergy man's or speaker's right as he faces the audience. Any other flag so displayed should be placed on the left of the clergyman or speaker or the right of the audience.
Half-Staff

The flag when flown at half-staff, should be first hoisted to the peak for an instant and then lowered to the half-staff position. The flag should be again raised to the peak before it is lowered for the day. On Memorial Day, the flag should be displayed at half-staff until noon only, then raised to the top of the staff. By order of the President, the flag shall be flown at half-staff upon the death of principal figures of the United States Government and the Governor of a State, territory or possession, as a mark of respect to their memory. In the event of the death of other officials or foreign dignitaries, the flag is to be displayed at half-staff according to Presidential instructions or orders, or in accordance with recognized customs or practices not inconsistent with law.

- In the event of the death of a present or former official of the government of any State, territory or possession of the United States, the Governor of that State, territory or possession of the United States, the Governor of that State, territory or possession may proclaim that the National flag may be flown at half-staff.

*NOTE: the U.S. flag should always be on its own right in relation to other flags on adjacent staffs -- to the left of the observer.*

Excerpts from The Flag Code of The United States - Public Law 94-344, July 7, 1976
SOUTH CENTRAL CONFERENCE 25 AND 50 YEAR STAFF SERVICE AWARD

The 25 and 50 Year Staff Service Pins will be awarded by the conference to AJY staff who have served at least 25 years of continual service. This award will be presented during Campmeeting Investiture Service or may be presented at other appropriate services. To be eligible to receive this pin a Staff Service Award Application must be submitted to the Conference Youth Director or one of the Conference AJY Coordinators.

SOUTH CENTRAL CONFERENCE EXCEPTIONAL STAFF SERVICE AWARD

The Exceptional Staff Service Award will be presented by the conference to an AJY staff member for exceptional service to the Pathfinder/Adventurer/TLT organization. This award will be presented during Campmeeting Investiture Service or may be presented at other appropriate services. Exceptional Staff Service Award Application must be submitted to the Conference Youth Director or one of the Conference AJY Coordinators. To be eligible to receive this award the staff member must be meet the following criteria:

- Submission of Exceptional Staff Service Award Application by a Master Guide or Pastor
- Letters of Recommendation from at least three Master Guides
- Minimal 10 years of service

SOUTH CENTRAL CONFERENCE AJY DRIVERS POLICY

Policy

1. All persons transporting AJY club members to and from a registered local / conference / union AJY event must be 21 years of age or older.

2. Persons must have a valid driver’s license.

3. Person must have all AJY club members in a safety restraint belt.

4. Persons must have adequate insurance coverage on vehicle.

5. Persons should avoid traveling alone with opposite sex persons. (ie: Male staff with on female Pathfinder)
WILDERNESS SURVIVAL CAMP

The Wilderness Survival Camping group is sponsored by the South Central Conference of Seventh Day Adventists in Nashville, TN. We are a Christian group placing our greatest emphasis on trusting in our Lord and Saviour Jesus Christ, in any survival situation, but at the same time doing all we can and leaving the rest to Him.

We conduct our wilderness survival program in the outdoors entirely, teaching and giving you hands on experience. We train in a wilderness setting, on 560 acres of virtually virgin wilderness located in the beautiful mountains of Tennessee. Our program is conducted in four phases, with each phase becoming more and more primitive, until at Phase IV you have learned to sleep outdoors without a tent. or any covering except the canopy of the open sky.

Our program is geared specifically for members of the Seventh Day Adventist faith, however those who are willing to follow our guidelines and they are Bible-based, (such as no smoking, drinking, etc.) are welcome to join us. We do include a Sabbath service in the program on Saturday, as the Bible teaches. Each phase is conducted on the weekend only, and is generally over by 1:00p.m. on Sunday.

Because camping is new to many of those that attend the four phase program, we're big on trying to make their first experience with the great outdoors a fun and memorable event. Though each phase includes training in specific areas, emphasis is placed on learning while doing. Our very capable volunteer staff of thirty well-trained members come out on a regular basis to assist us in seeing to it that everyone is comfortable, while at the same time learning the skills being taught.

For additional information on the WSC you may write the South Central Campground, 270 Gant Hollow Rd, Shelbyville TN 37160. Please put it to the attention of Ranger Rhem, or email WSCcamp@aol.com.
ADVENTURERS

The North American Division Adventurer program serves an intercultural community of children in grades 1-4 and their parents and care-givers through a holistic ministry. The purpose of the program is to support parents and care-givers in leading and encouraging their children in a growing, joyful love relationship with Jesus Christ. It offers instructional curriculum, family enrichment, supplementary resources, and volunteer training from within the Seventh-day Adventist philosophy. The Adventurer program works to fulfill the gospel commission (Matthew 28:18-20) and depends on the support of a congregation strong in mission and empowered by the Holy Spirit.

CLASSWORK

The Adventurer curriculum is divided into four levels. The Busy Bee level is designed for first-graders; the Sunbeam level for second-graders; the Builder for third-graders; and the Helping Hand level for fourth-graders. Each level builds on the levels which came before it and is especially designed to interest, challenge, and provide successful experiences for children of that grade level.

AWARDS

The goal of teaching Adventurer awards is to help each child experience achievement and to learn new activities and ideas in an interesting and fun way.

Membership Guidelines

1. Children in grades K-4 are eligible (Pre-Kindergarten children may also join in on the Eager Beavers class, but they must be at least 4 years of age by September 1 of the registration year).

2. Club activities include crafts, outings, regular club meetings and the Adventurer must agree before joining the club to participate and cooperate in their activities.

3. Members must be faithful in attendance. Our club does not set limits or requirements on attendance, although parents and members are strongly encouraged to attend every meeting in order to complete the requirements for achieving Adventurer awards and Eager Beaver chips.

4. The Adventurer's parents must be willing to cooperate with the regulations and activities of the club. At times they will be asked to supply money and time to support their child's membership.
5. Members must pay a registration.

6. Each Adventurer should have access to a complete Adventurer uniform (purchase a full-dress uniform from AdventSource or another venue that offers the proper style of uniform). Each child must come to meetings and club sponsored events in full-dress uniform or field uniform (T-shirt & shorts/pants), as directed by the club director.

7. Adventurers are expected to obey all regulations, instructions, and orders of the Adventurer staff.

8. Clubs members must be willing to participate in community projects and outreach programs (can collection, Ingathering, etc.)

9. Adventurers must learn and keep the Adventurer Pledge and Adventurer Law.

**Adventurer Pledge**
Because Jesus loves me, I will always do my best.

**The Adventurer Law**
Jesus can help me to:
- Be obedient
- Be pure
- Be true
- Be kind
- Be respectful
- Be attentive
- Be helpful
- Be cheerful
- Be thoughtful
- Be reverent

**Pledge to the Bible**
I pledge allegiance to the Bible, God's Holy Word, and will take it as a lamp unto my feet, a light unto my path, and hide its words in my heart that I may not sin against God.

**Pledge to the American Flag**
I pledge allegiance to the flag of the United States of America, and to the Republic for which it stands. One nation, under God, indivisible, with liberty and justice for all.

**Pledge to the Christian Flag**
I pledge allegiance to the Christian Flag and to the Savior for whose Kingdom it stands. One brotherhood uniting all mankind in service and love.
Adventurer Song
Adventurers for Jesus, this is our earnest prayer.
Adventurers for Jesus, home, at school, at play, and everywhere.
We'll tell the world of life in Jesus, He is all our song.
There is all you need in Jesus. Won't you come along?

EAGER BEAVER PROGRAM
This program is designed for kindergarten-age boys and girls. The Eager Beaver program and its curriculum are separate from the Adventurer program. In fact, the Eager Beaver program is different from both the Pathfinder and Adventurer programs primarily because it involves a parent-child partnership, while the Adventurer and especially the Pathfinder programs are club organizations. Ideally, parents and their children will do the Eager Beaver activities together at home, but the program can also be done with a group of children at church.
TEEN LEADERSHIP TRAINING (T.L.T)

MISSION STATEMENT

The Teen Leadership Training (TLT) program is designed to address adolescent developmental needs and promote leadership skills, enabling and empowering teens to become full partners in the mission of the SDA church with Pathfinder adult leadership in a "shared service experience" of the Pathfinder ministry in the North American Division.

TLT PLEDGE

"Loving the Lord Jesus, I promise to take an active part in the work of the Teen Leadership Training program, doing what I can to help others and to finish the work of the gospel in all the world."

TLT GOALS

To help teens experience their developmental needs by making them feel:

1. A sense of achievement
2. A sense of responsibility
3. A sense of respect for authority
4. A sense of acceptance in adult leadership circles
5. A sense of life skills

OBJECTIVES

1. Encourage TLT members to belong to the church and actively participate in leadership in the church/conference Pathfinder ministry.
2. Involve TLT members as associates with Pathfinder adult leadership, holding responsible positions in local and conference Pathfinder ministries.
3. Challenge TLT members in the mission and ministry of Christ through Pathfinder, making God's Word meaningful and fruitful in their lives.
4. Encounter skill-building opportunities through positive Communication and friendship networks created to increase resilience to peer pressure, increase self-efficiency, and self-esteem.
MASTER GUIDE REQUIREMENTS

I. Pre-Requisites

A. Be at least 16 years of age.
B. Be a baptized member of the Seventh-day Adventist Church.
C. Complete a basic staff training course in one of the following:
   1. Adventurer ministries
   2. Pathfinder ministries
   3. Youth Emergency Service
   4. Teen/young adult ministries

II. Spiritual Development

A. Read the book *Steps to Christ*.
B. Complete the devotional guide *Encounter Series I, Christ the Way*.
C. Keep a devotional journal for at least four weeks, summarizing what you read each day.
D. Demonstrate your knowledge of the 27 Fundamental Beliefs by completing one of the following:
   1. Write a paper explaining each belief.
   2. Give an oral presentation on each belief.
   3. Give a series of Bible studies covering each belief.
   4. Conduct a seminar, teaching each belief.
E. Enhance your knowledge of church heritage by:
   1. Reading *The Pathfinder Story* by John Hancock.
   2. Earning the Adventist Church Heritage Award.
   3. Reading a book about church heritage, such as:
      a. *Anticipating the Advent*, by George Knight (a brief history of Seventh-day Adventists)
      b. *Tell It to the World*, by Mervyn Maxwell (the story of Seventh-day Adventists)
      c. *Light Bearers to the Remnant* (denominational history college textbook) Books are available from the ABC store or AdventSource.

III. Skills Development

A. Supervise participant(s) through either the Adventurer class curriculum OR the AY class curriculum.
B. Have or earn the following AY honors:
1. Christian Storytelling
2. Camping Skills I
C. Earn two additional AY honors not previously earned.
D. Hold a current American Red Cross First Aid and Safety certificate or its equivalent.
E. Attend and complete a two-hour seminar in each of the following areas:
   1. Leadership skills
   2. Communication skills
   3. Creativity and resource development
   4. Children and youth evangelism

IV. Child Development
A. Read the book *Education*.
B. Read either the book *Child Guidance OR* the book *Messages to Young People*
C. Read a book OR attend a three-hour seminar dealing with child development about the age group of your ministry.

V. Leadership Development
A. Read the book *Leadership is an Art* by Max dePreez (available at AdventSource), OR a current leadership book of your choice.
B. Demonstrate your leadership by doing all of the following:
   1. Develop and conduct three worships
   2. Participate with your local church children’s/youth group in a conference-sponsored event
   3. Teach three Adventurer awards OR two AY honors
   4. Assist in planning and leading an Adventurer, Pathfinder, or Sabbath School field trip
   5. Be an active Adventurer, Pathfinder, YES Corps, or AY Society staff member for at least one year, and attend 75% of the staff meetings
C. Write goals which you would like to accomplish in your ministry.
D. Identify three current roles in your life, one of which is spiritually oriented, and list three goals for each.

VI. Fitness Lifestyle Development
Participate in a personal physical fitness plan for a minimum of three months, and evaluate and show improvement (recommended: *The Aerobics Program for Total WellBeing,* ” by Kenneth Cooper).
PATHFINDER LEADERSHIP AWARD (PLA) REQUIREMENTS

I. Pre-Requisites
A. Be a Master Guide.
B. Have a Pathfinder Basic Staff Training Course certificate.
C. Be an active Pathfinder staff member.
D. Be an active Adventist Youth (AY) class curriculum instructor.

II. New Skills Development
Requirement #1
Develop skills in Pathfindering by attending the scheduled minimum hours of these seminars, conducted by the conference Pathfinder Ministries personnel.

A. Administration and Human Relations 8 hours
1. Team-Building Skills (3 hours)
   a. Goal-setting
   b. The planning process
   c. Motivating volunteers
2. Personal Improvement (2 hours)
   a. Know your temperament
   b. Finding your purpose
   c. Conflict resolution
3. The Development of Faith in Pathfinder Growth (1 hour)
   a. Pre-Adolescent and adolescent growth patterns
   b. What makes adolescents tick
   c. Discipleship through mentoring
4. Discipline (1 hour)
   a. Understanding discipline
   b. Effective discipline
   c. Christian discipline
5. Current Issues (1 hour)
   (Family violence, AIDS, child abuse, preventing youth violence, teens and drugs, smoking and your heart, and drinking and your heart)

B. Camp Planning and Programming 2 hours
1. Introduction to Camping—Purpose, Objectives, Planning
2. Hiking, Backpacking, and Other Forms of Camping
3. Campsite—Arrangement, Environmental Impact, Sanitation
4. Fires, First Aid Kits, Safety, Rescue
5. Cooking, Menus, Equipment, Edible Plants
6. Wilderness Techniques and Survival
7. Orienteering
8. Sabbath Schedule and Activities
9. Cold Weather Camping
C. Pathfinder and Community Ministry 3 hours
   1. What is Pathfinder ministry?
   2. AY Class curriculum applied to ministry
   3. Additional resources: You Too Can Witness.

D. Resource Materials 2 hours

E. Pathfinder Drill and Ceremonies
   1. Commands
   2. Individual drill
   3. Basic club drill
   4. Club guidon drill
   5. Flag customs and procedures
   6. Program ceremonies
   7. Club inspections
   8. Advanced drill

F. Outdoor Education 3 hours
   1. Concept of outdoor education
   2. Nature awareness
   3. Spiritual applications of nature

G. Recreation 2 hours
   1. Philosophy of recreation
   2. Types and guidelines for Christian recreation
   3. New games and sports

**Requirement #2**
During your involvement as a staff member in the local Pathfinder Club, select any two areas listed under New Skills Development (Requirement #1) and demonstrate those skills in the Pathfinder Club.

**III. Personal Growth**
A. Read the AY Encounter Series II, Christ the Church.
B. Read a book on self-esteem or adolescent development.
C. Select and develop a personal skill through reading, listening to tapes, attending a class, or joining a specialized club (examples: management training, human resources, communications, creativity, etc.).
D. Hold a current American or Canadian Red Cross Community CPR certificate or its equivalent.
E. Receive a Pathfinder Leadership Award Certificate of Recognition from your conference Pathfinder Department.
F. Outdoor Education 3 hours
   1. Concept of outdoor education
   2. Nature awareness
   3. Spiritual applications of nature

G. Recreation 2 hours
   1. Philosophy of recreation
   2. Types and guidelines for Christian recreation
   3. New games and sports

Requirement #2
During your involvement as a staff member in the local Pathfinder Club, select any two areas listed under New Skills Development (Requirement #1) and demonstrate those skills in the Pathfinder Club.

III. Personal Growth
   A. Read the AY Encounter Series II, *Christ the Church.*
   B. Read a book on self-esteem or adolescent development.
   C. Select and develop a personal skill through reading, listening to tapes, attending a class, or joining a specialized club (examples: management training, human resources, communications, creativity, etc.).
   D. Hold a current American Red Cross Community CPR certificate or its equivalent.
Leadership Award Requirements

I. Pre-Requisites
A. Be a Master Guide.
B. Have a Pathfinder Basic Staff Training Course certificate.
C. Be an active Pathfinder staff member.
D. Be an active Adventist Youth (AY) class curriculum instructor.

II. New Skills Development

Requirement #1
Develop skills in Pathfindering by attending the scheduled minimum hours of these seminars, conducted by the conference Pathfinder Ministries personnel.

A. Administration and Human Relations 8 hours
   1. Team-Building Skills (3 hours)
      a. Goal-setting
      b. The planning process
      c. Motivating volunteers
   2. Personal Improvement (2 hours)
      a. Know your temperament
      b. Finding your purpose
      c. Conflict resolution
   3. The Development of Faith in Pathfinder Growth (1 hour)
      a. Pre-Adolescent and Adolescent Growth Patterns
      b. What makes adolescents tick
      c. Discipleship through mentoring
   4. Discipline (1 hour)
      a. Understanding discipline
      b. Effective discipline
      c. Christian discipline

---

5. Current Issues (1 hour)
   (Family violence, AIDS, child abuse, preventing youth violence, teens and drugs, smoking and your heart, and drinking and your heart)

B. Camp Planning and Programming 2 hours
   1. Introduction to Camping—Purpose, Objectives, Planning
   2. Hiking, Backpacking, and Other Forms of Camping
   3. Campsite—Arrangement, Environmental Impact, Sanitation
   4. Fires, First Aid Kits, Safety, and Rescue
   5. Cooking, Menus, Equipment, and Edible Wilds
   6. Wilderness Techniques and Survival
   7. Orienteering
   8. Sabbath Schedule & Activities
   9. Cold Weather Camping

C. Pathfinder and Community Ministry 3 hours
   1. What is Pathfinder ministry?
   2. AY Class curriculum applied to ministry
   3. You Too Can Witness

D. Resource Materials 2 hours

E. Drill and Pathfinder Ceremonies 2 hours
   1. Commands
   2. Individual drill
   3. Basic club drill
   4. Guidon drill
   5. Flag customs and procedures
   6. Program ceremonies
   7. Advanced drill
PATHFINDER INSTRUCTOR’S AWARD (PIA) REQUIREMENTS

This course is designed as an additional training unit for Pathfinder staff members and as a means to provide qualified instructors for the many seminars necessary for the training of other Pathfinder staff. The emphasis is on the training of PIA candidates to become qualified instructors for the following areas:

• Starting and nurturing Pathfinder Clubs
• Pathfinder Basic Staff Training Course
• Seminars necessary for the fulfillment of the Master Guide requirements
• Seminars necessary for the fulfillment of the Pathfinder Leadership Award

Objectives
• To teach PIA candidates how to organize curriculum materials needed to instruct Pathfinder staff
• To teach PIA candidates how to present these seminars in an informative and interesting manner
• To ensure that there is a pool of qualified staff instructors available to the conference and Pathfinder clubs

I. Pre-Requisites
   A. Hold a current Pathfinder Leadership Award certificate.
   B. Submit PIA application to the conference Pathfinder director.

II. Complete a minimum of three hours of leadership growth on these seminars:
   A. Training Instructors to Train
   B. Dealing with Attitude
   C. Using Your Influence

III. Complete ten hours of PIA instructor seminars, covering the following topics:
   A. Management Skills
      1. Methods of facilitation
      2. Effective meeting procedures
      3. Understanding temperaments
   B. Training Skills
      Training methods that work
   C. Presentation Skills
      1. Organizing your presentation
      2. Visual aids
      3. Presenter techniques
IV. Prepare an outline or script, including visual aids and instruction/curriculum materials, for a presentation on one of the following:

A. A minimum of three hours of any seminar(s) chosen by the applicant in the Pathfinder Basic Staff Training Course.
B. One of the New Skills Development seminars in the Master Guide OR Pathfinder Leadership Award curriculum.

Submit the above materials to the conference Pathfinder Director or Council for approval and revision. Be evaluated on the material you have developed.

V. Within one year of evaluation, participate as a presenter in at least one sponsored leadership training seminar.

VI. Complete the following for personal growth:

A. Read the AY Encounter Series Ill “Christ Our Redemption.”
B. Read a book on leadership, not previously read.
C. Prepare a Pathfinder article for publication.

VII. Receive the Pathfinder Instructor Certificate of Recognition from your local conference Pathfinder Department.
V. Within one year of evaluation, participate as a presenter in at least one sponsored leadership training seminar.

VI. Complete the following for personal growth:
   A. Read the AY Encounter Series III “Christ Our Redemption.”
   B. Read a book on leadership, not previously read.
   C. Prepare a Pathfinder article for publication.

VII. Receive the Pathfinder Instructor Certificate of Recognition

Presented by ____________________________ Date ____________

Conference Pathfinder Director

Pathfinder Instructor's Award Record Card

Resource materials for the Pathfinder Instructor's Award may be found in the PLA Manual, available from AdventSource. Call 1-800-328-0525.
Instructor's Award Requirements

This course is designed as an additional training unit for Pathfinder staff members and as a means to provide qualified instructors for the many seminars necessary for the training of other Pathfinder staff. The emphasis is on the training of PIA candidates to become qualified instructors for the following areas:

- Starting and nurturing Pathfinder Clubs
- Pathfinder Basic Staff Training Course
- Seminars necessary for the fulfillment of the Master Guide requirements
- Seminars necessary for the fulfillment of the Pathfinder Leadership Award

Objectives

- To teach PIA candidates how to organize curriculum materials needed to instruct Pathfinder staff
- To teach PIA candidates how to present these seminars in an informative and interesting manner
- To ensure that there is a pool of qualified staff instructors available to the conferences and Pathfinder clubs

I. **Pre-Requisites**

A. Hold a current Pathfinder Leadership Award certificate.
B. Submit PIA application to the conference Pathfinder director.

II. **Complete a minimum of three hours of leadership growth on these seminars:**

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<th>Initial</th>
<th>Date</th>
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A. Training Instructors to Train
B. Dealing with Attitude
C. Using Your Influence

III. **Complete ten hours of PIA instructor seminars, covering the following topics:**

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<th>Date</th>
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</tbody>
</table>

A. Management Skills
   1. Methods of facilitation
   2. Effective meeting procedures
   3. Understanding temperaments
B. Training Skills
   1. Training methods that work
C. Presentation Skills
   1. Organizing your presentation
   2. Visual aids
   3. Presenter techniques

IV. **Prepare an outline or script, including visual aids and instruction/curriculum materials, for a presentation on one of the following:**

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<th>Date</th>
<th>Check one:</th>
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</tbody>
</table>

A. A minimum of three hours of any seminar(s) chosen by the applicant in the Pathfinder Basic Staff Training Course.
B. One of the New Skills Development seminars in the Master Guide OR Pathfinder Leadership Award curriculum.

Submit the above materials to the conference Pathfinder Director or Council for approval and revision. Be evaluated on the material you have developed.
Calendar, Application, & Forms
2009 YOUTH MINISTRIES
CALENDAR

January
1  November AYS Merit Reports Due
5  Pathfinder & TLT Reports Due
10, 11 Church Officers’ Convention,
Montgomery TN-Whitley Phipps
10  Adventurer & EB Reports Due
16-18 NAD Spanish Y/T Ministries Training
17  South Alabama/NW Florida
Youth Federation
24, 25 Church Officers’ Convention
Nashville TN-Chaplain, U.S. Senate Barry
Black
29  EARLY BIRD DELEGATE FEE
DEADLINE
31, 1st Church Officers’ Convention
Jackson MS

February
1  December AYS Merit Reports Due
5  Pathfinder & TLT Reports Due
7  South Mississippi Youth Federation
Tennessee River Youth Federation
?  Mississippi/Tennessee Youth Federation
*F.H. Jenkins Science Fair (5-10 p.m.)
10  Adventurer & EB Reports Due
21  Central Alabama & Kentucky/Middle
Tennessee Youth Federation

March
1  January AYS Merit Reports Due
5  Pathfinder & TLT Reports Due
10  Adventurer & EB Reports Due
BALANCES DUE FOR DELEGATE FEES
20-21 YAM Day

April
1  AYS Merit Reports Due
2-5 78th YOUTH CONGRESS, Birmingham AL
5  Pathfinder & TLT Reports Due
10  Adventurer & EB Reports Due
18  NAD Y/YA Ministries Leadership Training,
Nashville TN (6pm-7am)
26-28 CAMP MEETING Planning Meeting

May
1  AYS Merit Reports Due
5  Pathfinder & TLT Reports Due
8-10 Oakwood University Commission
10  Adventurer & EB Reports Due
15-17 ADVENTURER FUN WEEKEND,
Indian Creek Camp, TN

June
1  AYS Merit Reports Due
5  Pathfinder & TLT Reports Due

5-7 AJY CAMPOREE – Oakwood, Huntsville, AL

June continued
5-14 CAMP MEETING - Oakwood University
Campus, Huntsville AL
10  Adventurer & EB Reports Due
21-27 Staff Orientation for Camp Thunderbird
28- July 4 Friendship Camp (6-17)

July
1  AYS Merit Reports Due
5  Pathfinder & TLT Reports Due
6-11 Sports Camp (ages 6-17)
10  Adventurer & EB Reports Due
12-18 Drill & Drum Camp (ages 6-17)

August
1  AYS Merit Reports Due
3-7 GRIFFIN/PHARMAC VACATION
5  Pathfinder & TLT Reports Due
10  Adventurer & EB Reports Due
21, 22 Youth Town Meeting (MS Federations only)

September
1  AYS Merit Reports Due
5  Pathfinder & TLT Reports Due
12  Mississippi/Tennessee/South Alabama-W
Florida Youth Federation
10  Adventurer & EB Reports Due
19  Kentucky-Middle Tennessee/ Central
Alabama Youth Federation

October
1  AYS Merit Reports Due
3  Tennessee River/South Mississippi
Youth Federation
5  Pathfinder & TLT Reports Due
4-6 Oakwood’s College Days
Huntsville, Alabama
7-10 BAYDA/National Collegiate Weekend,
Oakwood University - Huntsville, AL
9-11 TLT BOOT CAMP
10  Adventurer & EB Reports Due
16-18 VLOG & YMOS RETREAT
23-25 National Bible Bowl XXVII

November
1  AYS Merit Reports Due
5  Pathfinder & TLT Reports Due
5-9 NAD Year End Meeting
10  Adventurer & EB Reports Due
21-24 (Leadership Summit) National Youth
Worker’s Convention, Nashville TN

December
1  AYS Merit Reports Due

HAPPY PLANNING!
5  Pathfinder & TLT Reports Due
10  Adventurer & EB Reports Due

*Dates subject to change. Please check regularly.

HAPPY PLANNING!
South Central Conference
2009 AJY Official Club Registration

Please Print

Director:    Club Name:
Address:    Church:
City/State/Zip:    City:
Home Phone:    Total Club Membership:
Work Phone:    Email:
Circle Club Category:  Eager Beaver        Adventurer        Pathfinder        T.L.T

This form along with fees ($5.00 per club member) must be submitted by March 1, 2009. Registering after March 1st the fee will be $10.00 per member. Make all checks and money orders payable to: Conference Coordinator’s Treasury. Please send form and fees to: South Central Conference, Attn: Youth Director, 715 Youngs Lane, Nashville TN 37207

### Staff Members

<table>
<thead>
<tr>
<th>Male</th>
<th>Female</th>
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<td>1.</td>
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### Club Members

<table>
<thead>
<tr>
<th>Male</th>
<th>Female</th>
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***If additional space is needed to list members please attach another sheet.
Pathfinder Club Membership Application

I would like to join the __________ Pathfinder Club. I will attend club meetings, hikes, camping and field trips, missionary adventures and other club activities. I agree to be guided by the rules of the club and the Pathfinder Pledge and Law.

Pathfinder Signature: ____________________________

Pathfinder Pledge
By the grace of God
I will be pure, kind and true
I will keep the Pathfinder Law
I will be a servant of God
And a friend to man

Pathfinder Law
1. Keep the Morning Watch
2. Do my honest part
3. Care for my body
4. Keep a level eye
5. Be courteous and obedient
6. Walk softly in the sanctuary
7. Keep a song in my heart
8. Go on God’s errands

Name ____________________________  Phone ______________

Street Address ____________________________  Email ____________________________

Mailing Address ____________________________  City ______________  State __________  Zip __________

School ____________________________  Grade ______________  AY Class __________

Church ____________________________  Baptized ☐ Yes ☐ ☐ No If yes, what year __________

School Related Programs (Choir, Band, etc.) ______________________________________________

Approval by Parents or Guardians
The applicant is in at least the 5th grade as a Junior Pathfinder, or the 7th grade as a Teen Pathfinder.

We have read the Pathfinder Pledge and Law and are willing and desirous that the applicant become a Pathfinder. We will assist the applicant in observing the rules of the Pathfinder organization. In consideration of the benefits derived from membership, we hereby voluntarily waive any claim against the club or the South Central Conference of Seventh-day Adventists for any accidents which may arise in connection with the activities of the Pathfinder Club.

As parents we understand that the Pathfinder Club program is an active one for the applicant. It includes many opportunities for service, adventure, and fun. We will cooperate:
1. By learning how we can assist the applicant and his leaders.
2. By encouraging the applicant to take an active part in all activities.
3. By attending events to which parents are invited.
4. By assisting club leaders and by serving as leaders if called upon.
5. By supplying needed information on the Membership Application and Health Record.

We hereby certify that ____________________________ was born on ____________ month/day/year.

________________________________________  ______________________________________
Signature of father or guardian  Father’s or guardian’s occupation

________________________________________  ______________________________________
Signature of mother or guardian  Mother’s or guardian’s occupation

Date of application ______________
Thank you very much for answering God's call to work with our children and youth. Your ministry of love and instruction is of primary importance to the South Central Conference of SDA. We appreciate your dedication of time, energy, creativity, care and talents towards the spiritual growth our kids.

The South Central Conference Youth department and officers is committed to providing a safe, spiritual and abuse-free environment for every child, Pathfinder leader, volunteer and employee of our organization. Therefore, we have voted a policy and purpose statement designed to create that protective atmosphere. Our desire is that such a policy will help prevent any form of child abuse, physical, emotional or sexual and to protect employees, Pathfinder leaders and volunteers from false allegations of such acts.

Procedures:

- All Pathfinder Directors and volunteers, who work with our children, must complete a Youth Ministries Staff Information Form. No changes are allowed on this farm without the consent of the Youth Department and legal counsel.
- All Pathfinder leaders and volunteers agree to comply with the South Central Conference Child Protection Policy and Procedures, a copy of the guidelines will be provided to each employee or volunteer.
- There must be proper supervision for any programs and activities at all times.
- All leaders and directors shall observe the two-person rule in children/youth activities. This means there will always be a minimum of two (2) adults supervising any function; in order to avoid the following situations:
  - Leaders will avoid being alone with a child at all times. This protects the child and the adult from possible harm and allegations.
  - A child shall not be assisted in using the restroom unless there is a second adult near the area who understands the reason for the assistance.
  - No child shall be disciplined unless in visual contact with another adult who is aware of the situation that requires discipline. Any form of corporal punishment is strictly forbidden.

No child shall be released to go to the restroom unless a parent, guardian or two staff members accompany them.

No child will be released to any adult other than his/her parents or legally appointed guardians without the expressed written permission of the parent or guardian.

It is recommended that all children's activities be conducted in an area that has windows or an outdoor space that allows for easy supervision. All other rooms should be kept locked at all times.

Any behavior, which seems to be abusive or inappropriate, shall be reported to the Pathfinder director, Pastor and Conference youth director for investigation.

Opportunities for training in the prevention and recognition of abuse of children will be provided by various areas of the South Central Conference. Pathfinder leaders and volunteers will be expected to participate in such training.

For this reason, the attached application needs to be filled out in order for a background check to be obtained on your behalf. This information will only be used to help the conference provide a safe and secure environment for its children/youth and adults who participate in our programs and use our facilities.

Should my application be accepted, I agree to refrain from any behavior that may be detrimental to any children/youth that I may encounter in the performance of my service on behalf of the South Central Conference Youth Ministries, and fully understand the policy and procedures designed to create a safe, spiritual and abuse-free environment.

Applicant's Signature:______________________________________________________________ Date:__________________
Volunteer Ministry Information Form

SECTION I  Personal Information

<table>
<thead>
<tr>
<th>Name:</th>
<th>Email:</th>
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<tbody>
<tr>
<td>Address:</td>
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<table>
<thead>
<tr>
<th>Home phone:</th>
<th>Work phone:</th>
<th>Volunteer position(s) interested in:</th>
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<tr>
<th>Church membership:</th>
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<th>Churches attended in the last 5 years:</th>
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<th>Previous residence(s) for last 10 years (list dates at each address):</th>
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<tr>
<td>Dates:</td>
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<td>Dates:</td>
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<td>Dates:</td>
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<tr>
<th>Name of Emergency Contact &amp; Relationship:</th>
<th>Phone:</th>
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SECTION II  Health Information

List any injury/disability/health factor that might limit your involvement in ministry activities, or impact the health of children (i.e., communicable diseases, physical limitations).

SECTION III  Education/Training Information

Highest level of formal education and area(s) of study:

Certification(s)/license(s) held that may reflect on your skills and abilities in working with children or as a volunteer:

Church offices held or Special Ministry Training:

SECTION IV  Personal References

List below three individuals (other than family members) who could recommend you for this volunteer ministry.

<table>
<thead>
<tr>
<th>Name</th>
<th>Street Address</th>
<th>City/State</th>
<th>Zip</th>
<th>Phone</th>
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<tbody>
<tr>
<td>Pastor</td>
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<td>Other</td>
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*** OFFICE USE ONLY ***

☐ Guidelines for Volunteers signed (attached, and copy given to applicant)  
Date: ☐ ☐ ☐

Date VMIF Received: ☐ Recommended ☐ Not Recommended

Date of committee decision: ☐

Signature of chairperson:  
Church Name: 63
As a result of our concern for the safety and protection of children and youth, we require all potential volunteers to 1) complete and return this Volunteer Ministry Information (VMI) form, 2) consent to a voluntary criminal record check, and 3) read & agree to follow the Guidelines for Volunteers.

Have you ever been convicted of a felony?

Have you been denied legal custody of your children in any legal proceedings, including divorce decrees or settlements?

Have you ever been accused of, charged with, disciplined for, or convicted of any unlawful sexual conduct, abuse, child abuse, child neglect, and/or child sexual abuse?

Have you been required to register as a sex offender in any jurisdiction?

If you answered yes, please supply the date, place, type of conduct, disposition, and sentence, as applicable.

The information contained in this form is current to the best of my knowledge. I understand that this is strictly a volunteer position, and I expect no remuneration for services and time volunteered.

I authorize any persons giving a reference or churches listed in this form to disclose information that they may have regarding my character and fitness for serving in a volunteer ministry that may involve children or youth. I hereby release any individual, church, or organization from any and all liability for damages which may result to me, my heirs, or family for compliance with this authorization, and agree that the church may maintain this information. My signature on this form confirms my understanding and agreement that: In the event that allegations of criminal or sexual misconduct arise regarding my conduct while I serve in a volunteer capacity, the church will fully cooperate with any investigation. I further state that I have carefully read the foregoing release and understand the contents thereof, and that I sign this release as my own free act. This is a legally binding agreement, which I have read and understand.

Further, I have read and agree to follow the Guidelines for Volunteers and I give my consent for a voluntary criminal record check.

APPLICANT’S SIGNATURE* Date:

Purpose

The Volunteer Ministry Information Form assists churches in appointing the best possible individuals to serve within the various ministries the church offers. This form is part of a screening process which protects the volunteers, while also serving to protect children and youth from predators and the Church from liability. This record, once turned in, becomes the property of the local church. Applicants may request that a copy of their Volunteer Ministry Information Form be forwarded to another church should they move their membership.

Procedure

Copies of this Volunteer Ministry Information Form are available from the church office, or from www.nadadventist.org. Ministry leaders are responsible for distributing forms to prospective volunteers, and making certain that they have completed the screening process prior to serving.

The completed forms are returned to the church pastor, who passes them on to the Volunteer Screening Committee. This group, appointed by the church board, determines volunteer eligibility. The committee interviews applicants, checks references, and may request a criminal record check. The committee's recommendation, marked on page 1, is signed and dated. The committee gives a copy of the first page of this form to the ministry leader. The Applicant agrees to participate in any orientation or training programs conducted by the church or conference. The Volunteer Ministry Information Form be shall be shared with another church entity only upon the applicant's written request. Any such requests will be attached to the original document and kept on file.

Policy

All information on this Volunteer Ministry Information Form is required by the North American Division. The information on this form shall be kept confidential and become a permanent record of the Seventh-day Adventist Church. Volunteer records should be updated every three years. In the event of accusations against the applicant, opportunity shall be given for response by the accused. Such a response will also become a part of the record and must be attached to this form.

North American Division of Seventh-day Adventists

12901 Old Columbia Pike • Silver Spring, MD 20904-6600 • Telephone: 301-880-6425 • Fax: 301-880-6464 • www.nadadventist.org
Pathfinder Health Record

Name __________________________
Birth Date ______________________
Social Security Number ___________
Date of last Tetanus Booster _______
Allergies to drugs or food:

Special medications or pertinent information:

List of restrictions:

Father's Home Phone ______________ Father's Work Phone ______________
Mother's Home Phone ______________ Mother's Work Phone ______________
Emergency Phone (friend or relative) ________________________________
Family Physician Name ______________
Family Physician Address ____________
Family Physician Phone ______________
Insurance Company ________________
Insurance Policy Number _____________

Authorization to Treat a Minor

I, (we) the undersigned parent, parents or legal guardian of: ____________________________

Name of Pathfinder

In case of emergency, I hereby give permission to the physician selected by the club directors to hospitalize, secure proper treatment for, and to order injection, anesthesia or surgery for my child.

As parent or legal guardian of the applicant, I am in favor of him/her attending club functions and accept the conditions named. The health history stated is correct so far as I know, and the person herein described has permission to engage in all prescribed club activities except as noted. In addition I have read and understand the Emergency Authorization statement and give my full consent to the terms found therein. Permission for photo copying of this health record is granted.

Date ___________ Parent/Guardian Signature ______________

This section is for the notary to sign if your state requires it.

Pathfinder Health Records are available through AdventSource, Lincoln, NE 68506

65
DIET □ Regular □ Diabetic □ Low Salt □ Low Fat/Cholesterol
□ Other - Special Instructions

PHYSICAL ACTIVITY
Any restriction of activity for medical reasons? Explain

Any other type of health concerns which might be pertinent?

INFORM IN CASE OF ACCIDENT OR ILLNESS
Father/Guardian ___________ SS # ______
Home Address ____________________________
Work Address ____________________________
Phone (H) ____________________________ Beeper ____________________________
Phone (W) ____________________________ Mobile Phone ____________________________

Mother/Guardian ___________ SS # ______
Home Address ____________________________
Work Address ____________________________
Phone (H) ____________________________ Beeper ____________________________
Phone (W) ____________________________ Mobile Phone ____________________________

If not available, in emergency notify:
Name ____________________________ OR Name ____________________________
Address ____________________________ Address ____________________________
Phone (H) ____________ (W) ________ Phone (H) ____________ (W) ________

DOCTOR TO CONSULT IN CASE OF EMERGENCY
Name ____________________________ Phone ( )
Address ____________________________ City ____________________________
State ____________ Zip ____________

DO YOU HAVE Medical Insurance □ Yes □ No Number ____________________________ Type Coverage ____________________________
Company Name ____________________________

Information above is correct to the best of my knowledge.
Date ____________ Signed ____________________________
Parent or Guardian ____________________________

Parent’s Authorization—required for those under 18 years of age.
This health history is correct so far as I know, and the person herein described has permission to engage in all prescribed activities, except as noted by me and the physician. In the event I cannot be reached in an emergency, I hereby give permission to the physician selected by the adult leader in charge to hospitalize, secure proper anesthesia, or to order injection or surgery for my child.

Parent/Guardian’s Signature ____________________________
Date ____________________________

Subscribed and sworn to before me this ______ day of ______
Notary Public

My commission expires ______
Adventist Junior Youth  
South Central Conference  
Campmeeting Camporee Registration Form  
June 5 - 7, 2009

Club Name________________________  City/Church_______________________________  
Director’s Name_____________________  Director’s Address_________________________  
City/State/Zip_______________________  Phone Numbers___________________________  
Email_____________________________

List of Planned Events  
AJY Carnival  
AJY Field Events  
Honor Midway  
Drum Corp Competition  
Pin Trading  
Drill Team Competition  
AJY Fair with Prizes

Please list the number of participants in each activity:

<table>
<thead>
<tr>
<th></th>
<th>Campout</th>
<th>Parade</th>
<th>Fair</th>
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<tbody>
<tr>
<td>Staff</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Pathfinder</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Adventurer</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Total</td>
<td></td>
<td></td>
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A registration fee of $5.00 per camper will be charged for this camporee. Registered campers will receive a wrist band that allows them to participate in all events. Deadline for registration is May 15, 2009.

Make all checks payable to: Conference Coordinator's Treasury.

Mail registration form, fees, and correspondences to:  
South Central Conference  
715 Youngs Lane  
Nashville, TN  37207  
Attn: Youth Department
2009 South Central Conference Campmeeting
Adventurer / Pathfinder
Drill & Marching & Drum Corp Competition
Registration Form

Please Print

Each Drill Team / Drum Corp must pre-register to participate in the competitions by Friday, May 29, 2009.

<table>
<thead>
<tr>
<th>Club Name</th>
<th>City</th>
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<tbody>
<tr>
<td>Church</td>
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<table>
<thead>
<tr>
<th>Drill Team Director</th>
<th>Phone No</th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td>Mailing Address</td>
<td>City</td>
<td>Zip</td>
</tr>
<tr>
<td>State</td>
<td></td>
<td></td>
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</tbody>
</table>

<table>
<thead>
<tr>
<th>Drum Corp Director</th>
<th>Phone No</th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td>Mailing Address</td>
<td>City</td>
<td>Zip</td>
</tr>
<tr>
<td>State</td>
<td></td>
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</table>

Drill & Marching Category:
___ Pathfinder Drill,  ___ TLT Drill

Drum Corp Category:
___ Adventurer Drum,  ___ Pathfinder Drum

Do you wish confirmation of registration? YES___ NO___
If YES, by what method:

___ Mail (confirmation will be mailed to Drill or Drum Team Director)

___ Email (include email address):__________________________

___ Fax (include point of contact & fax number)__________________________

Please mail or fax Registration Forms to:
Robert Harvey
319 Kenneth Blvd
Madison, AL 35757
(256) 461-8826 Hm
(256) 461-9617 Fax Hm
Nupe3@aol.com
# South Central Conference
Pathfinder Campsite Inspection Form
(100 Points Possible)

<table>
<thead>
<tr>
<th>Club Name: ______________________________</th>
<th>Inspector: ______________________________</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>TENTS</strong></td>
<td><strong>YES</strong></td>
</tr>
<tr>
<td>Alignment (neat, not scattered) ropes &amp; tie-downs installed properly.</td>
<td>☐</td>
</tr>
<tr>
<td>Uniformity of doors and windows (doors must be open &amp; screen closed).</td>
<td>☐</td>
</tr>
<tr>
<td>Interior neat, items uniform within each tent, area swept. (NOTE: The only items that are to be seen in each individual tent are the Bible, flashlight, duffle bag/backpack/suitcase, sleeping bag/bedroll, &amp; pillow).</td>
<td>☐</td>
</tr>
<tr>
<td>Bible at head of bed with flashlight pointing towards it.</td>
<td>☐</td>
</tr>
<tr>
<td><strong>UNIFORMS</strong></td>
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<tr>
<td>Insignias sewn on neatly and in proper position.</td>
<td>☐</td>
</tr>
<tr>
<td>100 % of Club in official Pathfinder dress uniform.</td>
<td>☐</td>
</tr>
<tr>
<td>80 % of Club in official Pathfinder dress uniform.</td>
<td>☐</td>
</tr>
<tr>
<td>50 % of Club in official Pathfinder dress uniform.</td>
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<tr>
<td>(NOTE: New clubs in existence less than six months will be awarded 10 points if not in the official Pathfinder dress uniform but dressed similarly)</td>
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<tr>
<td><strong>CAMPSITE</strong></td>
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<tr>
<td>Flags and guidons correctly posted, neat and clean.</td>
<td>☐</td>
</tr>
<tr>
<td>Cleanliness, paper and trash policed. (10 yd radius)</td>
<td>☐</td>
</tr>
<tr>
<td>Shovel and Fire Extinguisher.</td>
<td>☐</td>
</tr>
<tr>
<td><strong>HEALTH FACILITIES</strong></td>
<td>☐</td>
</tr>
<tr>
<td>First-aid Kit available, well equipped, marked, and in plain sight.</td>
<td>☐</td>
</tr>
<tr>
<td>Copy of medical consent forms for all Pathfinders &amp; staff.</td>
<td>☐</td>
</tr>
</tbody>
</table>
**COOKING AREA**

Stoves clean, fires in safe condition away from tents.  
Food & utensils stored properly, animal & insect free, clean.  
Proper trash & garbage storage area provided.  
Dish washing and clean-up area provided.  

(100 Points Possible)  
TOTAL POINTS  

COMMENTS: 

_____________________________________________________________________________  
_____________________________________________________________________________  
_____________________________________________________________________________  
_____________________________________________________________________________  
_____________________________________________________________________________

The club director is to be presented a copy of this report, and is expected to make the necessary improvements by the next inspection.

**Typical Tent Setup**
**2009 SOUTH CENTRAL CONFERENCE**
**PATHFINDER CLUB MONTHLY REPORT**

Please Print

<table>
<thead>
<tr>
<th>Reporting Month</th>
<th>Club Name</th>
<th>Church / City</th>
<th>Director Name</th>
<th>Director Ph</th>
<th>Director Address</th>
</tr>
</thead>
</table>

Club Membership____  Staff Membership____

<table>
<thead>
<tr>
<th>Points Possible</th>
<th>Points Earned</th>
</tr>
</thead>
<tbody>
<tr>
<td>10</td>
<td></td>
</tr>
</tbody>
</table>

1. **Number of meetings held this month with 75% attendance (5 pts per meeting)**
   - 10 Points Possible
   - 10 Points Earned

2. **Pathfinder Leadership: Staff meeting held**
   - 10 Points Possible
   - 10 Points Earned

3. **Programming (5 pts per activity)**
   - Director Minutes
   - AJY/Pathfinder Class Activity
   - Induction or Investiture
   - Awards taught:
     - 15 Points Possible
     - Points Earned

4. **Activities (5 pts per event)**
   - Field Trips
   - Social Activity
   - Camping Trip
   - Pathfinder/ Parent Activity
   - 20 Points Possible
   - Points Earned

5. **Pathfinder Outreach (5 pts per activity)**
   - Serving others
   - Literature Distribution
   - Bible Study
   - Other (specify):________
     - 20 Points Possible
     - Points Earned

6. **Professional Staff Learning Activities Sponsored (5 pts per activity)**
   - Pathfinder Leadership Basic Training
   - Master Guide Training
   - Other:
     - 15 Points Possible
     - Points Earned

7. **Pathfinder Club New (Please be specific):**
   - 10 Points Possible
   - Points Earned

**TOTAL 100**

**Bonus Points (Check in the appropriate space if your club this month has participated in the following)**

- Church Officer Training(100)
- Conf Service Weekend(100)
- Wilderness Survival Camping(100)
- Federation Campout(100)
- Year End Report(5000)
- Youth Congress(500)*
- Campmeeting Campout(100)
- Campmeeting Inspection(100)
- Campmeeting Float (100)
- Campmeeting AJY Fair(100)
- Campmeeting Parade(100)
- Federation Participation(300)*
- Campmeeting Field Events(100)
- Campmeeting Drum Corp(100)
- Campmeeting Drill Team(100)
- Campmeeting Worship(100)
- Campmeeting Inv. Candidate(100)

**BONUS TOTAL________**

*Attendance in uniform, March in the Introit, and AJY Parade / Outreach*
2009 SOUTH CENTRAL CONFERENCE
TLT CLUB MONTHLY REPORT
Please Print

Reporting Month____________________
Club Name____________________________________Church / City________________________
Director Name__________________________________Director Ph_________________________
Director Address__________________________________________________________________
Club Membership_____ Staff Membership_____

<table>
<thead>
<tr>
<th>Points</th>
<th>Points</th>
<th>Earned</th>
</tr>
</thead>
<tbody>
<tr>
<td>1. Number of meetings held this month with 75% attendance (5 pts per meeting)</td>
<td>10</td>
<td></td>
</tr>
<tr>
<td>2. Pathfinder Leadership: Staff meeting held</td>
<td>10</td>
<td></td>
</tr>
<tr>
<td>3. Programming (5 pts per activity)</td>
<td></td>
<td></td>
</tr>
<tr>
<td>_____ AJY/Pathfinder Class Activity</td>
<td></td>
<td></td>
</tr>
<tr>
<td>_____ Pathfinder Opening/Closing Exercises</td>
<td></td>
<td></td>
</tr>
<tr>
<td>_____ AJY Honor(s) taught: ________________________</td>
<td></td>
<td></td>
</tr>
<tr>
<td>_____ AJY Honor(s) earned: ________________________</td>
<td></td>
<td></td>
</tr>
<tr>
<td>4. Activities (5 pts per event)</td>
<td></td>
<td></td>
</tr>
<tr>
<td>_____ Field Trips</td>
<td></td>
<td></td>
</tr>
<tr>
<td>_____ TLT Social Activity</td>
<td></td>
<td></td>
</tr>
<tr>
<td>_____ Camping Trip</td>
<td></td>
<td></td>
</tr>
<tr>
<td>_____ TLT/Parent Activity</td>
<td></td>
<td></td>
</tr>
<tr>
<td>5. Outreach (5 pts per activity)</td>
<td></td>
<td></td>
</tr>
<tr>
<td>_____ Serving others</td>
<td></td>
<td></td>
</tr>
<tr>
<td>_____ Literature Distribution</td>
<td></td>
<td></td>
</tr>
<tr>
<td>_____ Bible Study (conducted or participated)</td>
<td></td>
<td></td>
</tr>
<tr>
<td>_____ Other (specify): __________________________</td>
<td></td>
<td></td>
</tr>
<tr>
<td>6. Participated in Professional Staff Learning Activities (5 pts per activity)</td>
<td></td>
<td></td>
</tr>
<tr>
<td>_____ Pathfinder Leadership Award</td>
<td></td>
<td></td>
</tr>
<tr>
<td>_____ Pathfinder Leadership Basic Training (10 Hrs)</td>
<td></td>
<td></td>
</tr>
<tr>
<td>_____ Pathfinder Instructor Award</td>
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<td></td>
</tr>
<tr>
<td>_____ Master Guide Training</td>
<td></td>
<td></td>
</tr>
<tr>
<td>_____ Other (specify: __________________________</td>
<td></td>
<td></td>
</tr>
<tr>
<td>7. TLT Club New (Please be specific):</td>
<td>10</td>
<td></td>
</tr>
</tbody>
</table>

TOTAL 100

Bonus Points (Check in the appropriate space if your club this month has participated in the following)

____ Pathfinder Camporee (1200)
____ AJY Fair (100)
____ Induction/Investiture, 1 per year (6000)
____ TLT Pinning, 2 per year each (500)
____ Federation Participation (300)*
____ ***Conference Service Weekend
____ ***Special Assignment (specify) __________________________

BONUS TOTAL

***Points earned at the discretion of the Conference AJY Director
**2009 SOUTH CENTRAL CONFERENCE**  
**ADVENTURER CLUB MONTHLY REPORT**  
*Please Print*

<table>
<thead>
<tr>
<th>Reporting Month____________________</th>
<th>Club Name____________________________________</th>
<th>Church / City________________________</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>Director Name__________________________________</td>
<td>Director Ph________________________</td>
</tr>
<tr>
<td></td>
<td>Director Address________________________________________________________________</td>
<td></td>
</tr>
<tr>
<td>Club Membership____ Staff Membership____</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>Points Possible</th>
<th>Points Earned</th>
</tr>
</thead>
<tbody>
<tr>
<td>1. Number of meetings held this month with 75% attendance (5 pts per meeting)</td>
<td>10</td>
</tr>
<tr>
<td>2. Adventurer Leadership: Staff meeting held</td>
<td>10</td>
</tr>
<tr>
<td>3. Adventurer and Family Program (5 pts per activity)</td>
<td>15</td>
</tr>
<tr>
<td>- Class work</td>
<td></td>
</tr>
<tr>
<td>- Adventurer Sabbath</td>
<td></td>
</tr>
<tr>
<td>- Induction or Investiture</td>
<td></td>
</tr>
<tr>
<td>- AJY Honor taught: ________________________</td>
<td></td>
</tr>
<tr>
<td>- Family Blessing</td>
<td></td>
</tr>
<tr>
<td>- Family Network Meeting</td>
<td></td>
</tr>
<tr>
<td>4. Activities (5 pts per event)</td>
<td>20</td>
</tr>
<tr>
<td>- Field Trips</td>
<td></td>
</tr>
<tr>
<td>- Social Activity</td>
<td></td>
</tr>
<tr>
<td>- Camping Trip</td>
<td></td>
</tr>
<tr>
<td>- Pathfinder/ Parent Activity</td>
<td></td>
</tr>
<tr>
<td>5. Adventurer Outreach (5 pts per activity)</td>
<td>20</td>
</tr>
<tr>
<td>- Serving others</td>
<td></td>
</tr>
<tr>
<td>- Literature Distribution</td>
<td></td>
</tr>
<tr>
<td>- Bible Study</td>
<td></td>
</tr>
<tr>
<td>- Other(specify): ________________________</td>
<td></td>
</tr>
<tr>
<td>6. Adventurer Staff Learning Activities (5 pts per activity)</td>
<td>15</td>
</tr>
<tr>
<td>- Basic Training</td>
<td></td>
</tr>
<tr>
<td>- Master Guide Training</td>
<td></td>
</tr>
<tr>
<td>- Other: ________________________</td>
<td></td>
</tr>
<tr>
<td>7. Adventurer Club New (Please be specific):</td>
<td>10</td>
</tr>
</tbody>
</table>

**TOTAL 100**

**Bonus Points (Check in the appropriate space if your club this month has participated in the following)**

- Church Officer Training(100)  
- Conference Service Weekend(100)  
- Wilderness Survival Camping(100)  
- Federation Campout(100)  
- Year End Report(5000)  
- Youth Congress(500)*  
- Campmeeting Campout(100)  
- Campmeeting Inspection(100)  
- Campmeeting Field Events(100)  
- Campmeeting Float (100)  
- Campmeeting AJY Fair(100)  
- Campmeeting AJY Fair(100)  
- Campmeeting Field Events(100)  
- Campmeeting Drill Team(100)  
- Campmeeting Worship(100)  
- Campmeeting AJY Fair(100)  
- Campmeeting Inv. Candidate(100)  
- Campmeeting Field Events(100)  
- Campmeeting AJY Fair(100)  
- Campmeeting Inv. Candidate(100)  

**BONUS TOTAL________**

*Attendance in uniform, March in the Introit, and AJY Parade / Outreach*
# 2009 South Central Conference

**Eager Beavers Club Monthly Report**

*Please Print*

<table>
<thead>
<tr>
<th>Reporting Month</th>
<th>Club Name</th>
<th>Church / City</th>
<th>Director Name</th>
<th>Director Ph</th>
<th>Director Address</th>
<th>Club Membership</th>
<th>Staff Membership</th>
</tr>
</thead>
</table>

<table>
<thead>
<tr>
<th></th>
<th></th>
<th>Points Possible</th>
<th>Points Earned</th>
</tr>
</thead>
<tbody>
<tr>
<td>1.</td>
<td>Number of meetings held this month with 75% attendance (5 pts per meeting)</td>
<td></td>
<td>10</td>
</tr>
<tr>
<td>2.</td>
<td>Eager Beaver Leadership: Staff meeting held</td>
<td></td>
<td>10</td>
</tr>
<tr>
<td>3.</td>
<td>Eager Beaver and Family Program (5 pts per activity)</td>
<td>Class work</td>
<td>15</td>
</tr>
<tr>
<td></td>
<td>Eager Beaver Sabbath</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>Induction or Investiture</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>AJY Honor taught:</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>Family Blessing</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>Family Network Meeting</td>
<td></td>
<td></td>
</tr>
<tr>
<td>4.</td>
<td>Activities (5 pts per event)</td>
<td>Field Trips</td>
<td>20</td>
</tr>
<tr>
<td></td>
<td>Social Activity</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>Camping Trip</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>Pathfinder/ Parent Activity</td>
<td></td>
<td></td>
</tr>
<tr>
<td>5.</td>
<td>Eager Beaver Outreach (5 pts per activity)</td>
<td>Serving others</td>
<td>20</td>
</tr>
<tr>
<td></td>
<td>Literature Distribution</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>Bible Study</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>Other(specify):</td>
<td></td>
<td></td>
</tr>
<tr>
<td>6.</td>
<td>Eager Beaver Staff Learning Activities (5 pts per activity)</td>
<td>Basic Training</td>
<td>15</td>
</tr>
<tr>
<td></td>
<td>Master Guide Training</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>Other:</td>
<td></td>
<td></td>
</tr>
<tr>
<td>7.</td>
<td>Eager Beaver Club New (Please be specific):</td>
<td></td>
<td>10</td>
</tr>
</tbody>
</table>

**TOTAL** **100**

**Bonus Points (Check in the appropriate space if your club this month has participated in the following)**

- Church Officer Training(100)
- Conference Service Weekend(100)
- Wilderness Survival Camping(100)
- Federation Campout(100)
- Year End Report(5000)
- Youth Congress(500)*
- Campmeeting Campout(100)
- Campmeeting Inspection(100)
- Campmeeting Float (100)
- Campmeeting AJY Fair(100)
- Campmeeting Parade(100)
- *Federation Participation(300)
- Campmeeting Field Events(100)
- Campmeeting Drum Corp(100)
- Campmeeting Drill Team(100)
- Campmeeting Worship(100)
- Campmeeting Inv. Candidate(100)

**BONUS TOTAL**

*Attendance in uniform, March in the Introit, and AJY Parade / Outreach*
South Central Conference  
2009 Youth Congress & Campmeeting Camporee  
Pathfinder / TLT  
Drill & Marching Competition Rule Sheet

Registration: Each Drill Team must pre-register by Friday, March 27 for Youth Congress and Friday May 29 for Campmeeting Camporee to participate.

Categories: The Drill & Marching competition has been divided into three categories: Pathfinder, T.L.T, and Adventurer. Teams will only compete for awards against other clubs that fall in their same category.  
***Please Note: There is a separate rule sheet that contains information for the Adventurer competition.

Judging: The Pathfinder Club Drill Manual will be the standard by which all judging will be based. There will be a total of three judges. These judges are not to be affiliated with the performing Drill Teams. Judges will have the final word.

Awards: Each team may score a possible 200 points. Teams will be ranked according to the following standard: Gold Level (200 – 181 points), Silver Level (180 – 161 points), Bronze Level (160 – 141 points), and Participation Level (140 and below). Awards will be given for all levels.  
***Please Note: Teams will compete against a standard and not each other; therefore it is possible for several teams to be ranked at the same level.

Requirements: 1) All participants must be an active member of an A.J.Y. club. With the exception of the Drill Master, the age of each participant must fall within the competing category.  
2) Sensual Movements, Sensual Gyrations, Dance or Greek style steps will not be allowed, and if performed will result in a loss of points or disqualification.  
3) Music will not be allowed in performance.  
4) Each participating Drill Team member must perform the entire routine.  
5) A Drill Team must consist of four or more members.

To Enter: Upon entering the floor, each Drill Master must execute the following:  
1) March to the Coordinator  
2) Render a hand salute to the Coordinator  
3) State the following:  
Drill Team or Club name  
Location where the team is from  
“Request permission to take the floor sir/ma’am”

After receiving permission to take the floor, the Drill Master is free to command his/her team to Fall-In. The teams must immediately Fall-In at the center of the floor facing the judges, and perform the Required Drill Routine.

To Exit: The Drill Master is to end performance with a hand salute to the Drill Coordinator and immediately dismiss the team.

Uniform Participants are expected to dress similarly manner, points are given for appearance and uniformity. Use of the Pathfinder Class “A” uniform is not required, but encouraged.
Time: Each team will be allotted up to 6 minutes to perform. Overtime will result in a loss of points. Time on the floor begins when the Drill Master’s initial hand salute is returned. Time on the floor will end at the final salute. There is no penalty for finishing in less than 6 minutes.

Each Pathfinder team must perform the Required Drill Routine within the first 4 minutes of allotted time. Upon completion of the Required Drill Routine the remaining time may be used for Fancy Drilling & Marching.

Scoring: There will be a total of 200 points possible. Five points will be awarded for each command executed properly and in unison during the Required Drill Routine (100 pts). Additional points will be given for the following categories: Precision & Smartness of Execution (25 pts), Creativity & Complexity (25 pts), Appearance & Uniforms (25 pts), Correct Alignment (20 pts), and Command Voice (5 pts).

Loss of points is as follows: Dancing, Greek Steps, or Sensual Gyrations (-10 through -20 pts, or possible disqualification), all other infractions (-5 pts).

Required Drill Routine: Each team must demonstrate the following 20 commands in succession. The Drill Team should start and complete the Required Drill Routine in the center of the floor facing the judges. The Drill Master is allowed to carry a card with the commands written on it to be given in sequence as listed below:

REQUIRED DRILL ROUTINE COMMANDS
1. Fall - In
2. Present Arms / Order Arms
3. Left Face
4. About Face
5. Left Face
6. Parade Rest
7. Prayer Attention
8. At Close Interval Dress Right Dress / Ready Front
9. At Normal Interval Dress Right Dress / Ready Front
10. Stand At Ease
11. Right Face
12. Forward March (or Forward Half Step March)
13. Rear March
14. Eyes Right / Ready Front (Guidon & Flags will not be required)
15. Rear March
16. Right Flank March
17. Left Flank March
18. Rear March
19. Right Flank March
20. Pathfinders Halt

***NOTE: When executing these commands in the sequence specified, there are instances when another command not on this list must be executed before the next command specified can be executed.
Registration: Each Drill Team must pre-register by Friday, March 27 for Youth Congress and Friday May 29 for Campmeeting Camporee to participate.

Categories: The Drill & Marching competition has been divided into three categories: Adventurer, Pathfinder, and T.L.T. Teams will only compete for awards against other clubs that fall in their same category.

***Please Note: There is separate rule sheet, which contains information for the Pathfinder competition.

Judging: The Pathfinder Club Drill Manual will be the standard by which all judging will be based. There will be a total of three judges. These judges are not to be affiliated with the performing Drill Teams. Judges will have the final word.

Awards: Each team may score a possible 200 points. Teams will be ranked according to the following standard: Gold Level (200 – 181 points), Silver Level (180 – 161 points), Bronze Level (160 – 141 points), and Participation Level (140 and below). Awards will be given for all levels.

***Please Note: Teams will compete against a standard and not each other, therefore it is possible for several teams to be ranked at the same level.

Requirements: 1) All participants must be an active member of an A.J.Y. club. With the exception of the Drill Master, the age of each participant must fall within the competing category.

2) Sensual Movements, Sensual Gyrations, Dance or Greek style steps will not be allowed, and if performed will result in a loss of points or disqualification.

3) Music will not be allowed in performance.

4) Each participating Drill Team member must perform the entire routine.

5) A Drill Team must consist of four or more members.

To Enter: Upon entering the floor, each Drill Master must execute the following:

1) March to the Coordinator
2) Render a hand salute to the Coordinator
3) State the following:
   Drill Team or Club name
   Location where the team is from
   “Request permission to take the floor sir/ma’am”

After receiving permission to take the floor, the Drill Master is free to command his/her team to Fall-In. The teams must immediately Fall-In at the center of the floor facing the judges, and perform the Required Drill Routine.
To Exit: The Drill Master is to end performance with a hand salute to the Drill Coordinator and immediately dismiss the team.

Time: Each Adventurer team will be allotted up to 6 minutes to perform. Overtime will result in a loss of points. Time on the floor begins when the Drill Master’s initial hand salute is returned. Time on the floor will end at the final salute. There is no penalty for finishing in less than 6 minutes.

Each Adventurer team must perform the Required Drill Routine within the first 4 minutes of allotted time. Upon completion of the Required Drill Routine the remaining time may be used for Fancy Drilling & Marching.

Scoring: There will be a total of 200 points possible. Five points will be awarded for each command executed properly and in unison during the Required Drill Routine (100 pts). Additional points will be given for the following categories: Precision & Smartness of Execution (25 pts), Creativity & Complexity (25 pts), Appearance & Uniforms (25 pts), Correct Alignment (20 pts), and Command Voice (5 pts).

Loss of points is as follows: Dancing, Greek Steps, or Sensual Gyrations (-10 through -20 pts, or possible disqualification), all other infractions (-5 pts).

Required Drill Routine: Each team must demonstrate the following 20 commands in succession. The Drill Team should start and complete the Required Drill Routine in the center of the floor facing the judges. Only one time through is allowed. All Drill Team members must perform the required routine. The Drill Master is allowed to carry a card with the commands written on it to be given in sequence as listed below:

Uniform: All members of the Drill Team are to be dressed in similar fashion, it is not required that the team wear the official Adventurer uniform.

REQUIRED DRILL ROUTINE COMMANDS

1. Fall - In
2. Present Arms
3. Order Arms
4. Left Face
5. About Face
6. Left Face
7. Parade Rest
8. Prayer Attention
9. Attention
10. At Close Interval Dress Right Dress
11. Ready Front
12. At Normal Interval Dress Right Dress
13. Ready Front
14. Right Face
15. Forward March (or Forward Half Step March)
16. Rear March (march pass the judges)
17. Rear March
18. Adventurers Halt (stop in front of judges)
19. Left Face
20. Adventurers Fall Out
21.
## Required Drill Routine

**Required Drill Routine (5 points each, total 100 points)**

<table>
<thead>
<tr>
<th>Command</th>
<th>YES</th>
<th>NO</th>
</tr>
</thead>
<tbody>
<tr>
<td>1. Fall-In</td>
<td></td>
<td></td>
</tr>
<tr>
<td>2. Present Arms / Order Arms</td>
<td></td>
<td></td>
</tr>
<tr>
<td>3. Left Face</td>
<td></td>
<td></td>
</tr>
<tr>
<td>4. About Face</td>
<td></td>
<td></td>
</tr>
<tr>
<td>5. Left Face</td>
<td></td>
<td></td>
</tr>
<tr>
<td>6. Parade Rest</td>
<td></td>
<td></td>
</tr>
<tr>
<td>7. Prayer Attention</td>
<td></td>
<td></td>
</tr>
<tr>
<td>8. At Close Interval Dress Right Dress / Ready Front</td>
<td></td>
<td></td>
</tr>
<tr>
<td>9. At Open Interval Dress Right Dress / Ready Front</td>
<td></td>
<td></td>
</tr>
<tr>
<td>10. Stand At Ease</td>
<td></td>
<td></td>
</tr>
<tr>
<td>11. Right Face</td>
<td></td>
<td></td>
</tr>
<tr>
<td>12. Forward March (or Forward Half Step March)</td>
<td></td>
<td></td>
</tr>
<tr>
<td>13. Rear March</td>
<td></td>
<td></td>
</tr>
<tr>
<td>14. Eyes Right / Ready Front (Guidon &amp; Flag will not be required)</td>
<td></td>
<td></td>
</tr>
<tr>
<td>15. Rear March</td>
<td></td>
<td></td>
</tr>
<tr>
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<td></td>
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</tr>
<tr>
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<td>18. Rear March</td>
<td></td>
<td></td>
</tr>
<tr>
<td>19. Right Flank March</td>
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</tr>
<tr>
<td>20. Pathfinders Halt</td>
<td></td>
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</tbody>
</table>

**Required Routine Points**: 

#### Category

<table>
<thead>
<tr>
<th>Category</th>
<th>Possible Points</th>
<th>Points Awarded</th>
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<tbody>
<tr>
<td>Precision &amp; Smartness of Execution</td>
<td>25</td>
<td></td>
</tr>
<tr>
<td>Creativity &amp; Complexity</td>
<td>25</td>
<td></td>
</tr>
<tr>
<td>Appearance &amp; Uniforms</td>
<td>25</td>
<td></td>
</tr>
<tr>
<td>Correct Alignment</td>
<td>20</td>
<td></td>
</tr>
<tr>
<td>Command Voice</td>
<td>5</td>
<td></td>
</tr>
</tbody>
</table>

**Other Points**: 

#### Penalties

<table>
<thead>
<tr>
<th>Penalties</th>
<th>Possible Points Loss</th>
<th>Points Loss</th>
</tr>
</thead>
<tbody>
<tr>
<td>Dancing or Greek Steps</td>
<td>-10 through -20 points</td>
<td></td>
</tr>
<tr>
<td>All other infractions</td>
<td>-5 points</td>
<td></td>
</tr>
</tbody>
</table>

**Total Competition Points**: 

(Required Routine Points + Other Points - Penalties)
Club Name: ____________________________

REQUIRED DRILL ROUTINE (5 points each, total 100 points)

<table>
<thead>
<tr>
<th>COMMAND</th>
<th>YES</th>
<th>NO</th>
</tr>
</thead>
<tbody>
<tr>
<td>1. Fall-In</td>
<td></td>
<td></td>
</tr>
<tr>
<td>2. Present Arms</td>
<td></td>
<td></td>
</tr>
<tr>
<td>3. Order Arms</td>
<td></td>
<td></td>
</tr>
<tr>
<td>4. Left Face</td>
<td></td>
<td></td>
</tr>
<tr>
<td>5. About Face</td>
<td></td>
<td></td>
</tr>
<tr>
<td>6. Left Face</td>
<td></td>
<td></td>
</tr>
<tr>
<td>7. Parade Rest</td>
<td></td>
<td></td>
</tr>
<tr>
<td>8. Prayer Attention</td>
<td></td>
<td></td>
</tr>
<tr>
<td>9. Attention</td>
<td></td>
<td></td>
</tr>
<tr>
<td>10. At Close Interval Dress Right Dress</td>
<td></td>
<td></td>
</tr>
<tr>
<td>11. Ready Front</td>
<td></td>
<td></td>
</tr>
<tr>
<td>12. At Open Interval Dress Right Dress</td>
<td></td>
<td></td>
</tr>
<tr>
<td>13. Ready Front</td>
<td></td>
<td></td>
</tr>
<tr>
<td>14. Right Face</td>
<td></td>
<td></td>
</tr>
<tr>
<td>15. Forward March (or Forward Half Step March)</td>
<td></td>
<td></td>
</tr>
<tr>
<td>16. Rear March (march past the judges)</td>
<td></td>
<td></td>
</tr>
<tr>
<td>17. Rear March</td>
<td></td>
<td></td>
</tr>
<tr>
<td>18. Adventurer Halt</td>
<td></td>
<td></td>
</tr>
<tr>
<td>19. Left Face</td>
<td></td>
<td></td>
</tr>
<tr>
<td>20. Adventurers Fall Out</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

REQUIRED ROUTINE POINTS_____

<table>
<thead>
<tr>
<th>CATEGORY</th>
<th>POSSIBLE POINTS</th>
<th>POINTS AWARDED</th>
</tr>
</thead>
<tbody>
<tr>
<td>Precision &amp; Smartness of Execution</td>
<td>25</td>
<td></td>
</tr>
<tr>
<td>Creativity &amp; Complexity</td>
<td>25</td>
<td></td>
</tr>
<tr>
<td>Appearance &amp; Uniforms</td>
<td>25</td>
<td></td>
</tr>
<tr>
<td>Correct Alignment</td>
<td>20</td>
<td></td>
</tr>
<tr>
<td>Command Voice</td>
<td>5</td>
<td></td>
</tr>
</tbody>
</table>

OTHER POINTS_____

<table>
<thead>
<tr>
<th>PENALTIES</th>
<th>POSSIBLE POINTS LOSS</th>
<th>POINTS LOSS</th>
</tr>
</thead>
<tbody>
<tr>
<td>Dancing or Greek Steps</td>
<td>-10 through -20 points</td>
<td>Possible Disqualification</td>
</tr>
<tr>
<td>All other infractions</td>
<td>-5 points</td>
<td></td>
</tr>
</tbody>
</table>

PENALTIES_____

TOTAL COMPETITION POINTS_____
(Required Routine Points + Other Points - Penalties)
**BASIC DRILLS 101**

Pathfinder Club Drill Manual is the standard used for all South Central Conference events.

Drill period should be frequent and short in duration. Smartness and precision should be expected in the execution of every detail.

Units are numbered from front to rear in column and from right to left when in line.

Parts of a Command:
- Preparatory command
- Command of Execution

In certain commands the preparatory command and command of execution are combined, for example: **FALL OUT, AT EASE, and REST**.

Drill leader gives **AS YOU WERE** to revoke a preparatory command that has been given.

A Directive causes action to be taken by those under the command of the one giving the directive. For example, **PREPARE TO RAISE THE FLAG**.

Cadence is the uniform rhythm in which a movement is executed, or the number of steps or counts per minute at which the movement is executed.

All stationary movements are executed from the position of attention except for some rest movements which can be commanded from each other.

**BASIC COMMANDS**

<table>
<thead>
<tr>
<th>Command</th>
</tr>
</thead>
<tbody>
<tr>
<td>ATTENTION</td>
</tr>
<tr>
<td>***PARADE REST</td>
</tr>
<tr>
<td>PRAYER ATTENTION</td>
</tr>
<tr>
<td>PRESENT ARMS</td>
</tr>
<tr>
<td>ORDER ARMS</td>
</tr>
<tr>
<td>DRESS RIGHT (at open and closed intervals)</td>
</tr>
<tr>
<td>RIGHT FACE</td>
</tr>
<tr>
<td>LEFT FACE</td>
</tr>
<tr>
<td>MARK TIME MARCH</td>
</tr>
<tr>
<td>FORWARD MARCH (full step and half step)</td>
</tr>
<tr>
<td>HALT</td>
</tr>
<tr>
<td>EYES RIGHT</td>
</tr>
<tr>
<td>COLUMN MARCH</td>
</tr>
<tr>
<td>FLANK MARCH</td>
</tr>
</tbody>
</table>

***Please Note: PRAYER ATTENTION can only be executed from the position of PARADE REST***
**EYES RIGHT AT REVIEW AND PARADE**

A. At the halt, all Pathfinders, on the command **EYES RIGHT**, turn head and eyes to the right 45 degrees. Their heads and eyes follow the reviewing official until they are looking directly to the front. Only the club director renders the hand salute.

B. When marching, the club director, without turning his body, commands **EYES, RIGHT; READY, FRONT**. He gives the command **RIGHT** when he is six steps from the front of the reviewing official or reviewing stand, and **FRONT** when the last rank of the club has cleared the reviewing official or reviewing stand by six steps. When the command is given, each Pathfinder except the right file, turns head and eyes to the right at an angle of 45 degrees while marching until the command **FRONT** is given. At the command **FRONT**, heads and eyes again face front. The commands **EYES** and **RIGHT** are given on the right foot. **READY** and **FRONT** are given on the left foot.

C. At the command **EYES, RIGHT**, the club director turns his head and eyes right and renders present arms. The guidon bearers execute present guidon and the Pathfinder flag is dipped to a 45 degree angle. The national flag is never dipped.

D. The club director ends the salute at the command **FRONT**. The guidons are returned to the carry.

E. All flags are carried nearly vertically, with the staff grasped with the right hand even with the mouth and the left hand near the base of the staff (the left had securing ferrule in the sling if used). In strong winds, when using sling, staff may be grasped with left hand just below right hand.

**PARADE REST**

At the command **REST** of PARADE, **REST** (given at ATTENTION only), move your left foot smartly 8 inches to the left of your right foot. Keep your legs straight without locking the knees so that the weight of you body rest equally on the heels and the balls of your feet. Simultaneously, place your hands at the small of the back, centered on the belt. Keep the fingers of both hands extended and joined, interlocking your thumbs so that the palm of your right hand is outward. Hold your head and eyes as at the position of attention. Remain silent and do not move. The commands for **STAND AT EASE, AT EASE**, or **REST** and the directive for prayer attention may be given from this position.

<table>
<thead>
<tr>
<th>PARADE REST</th>
<th>STAND AT EASE</th>
<th>AT EASE</th>
<th>REST</th>
</tr>
</thead>
<tbody>
<tr>
<td>Command given from ATTENTION</td>
<td>Command given from ATTENTION or PARADE REST</td>
<td>Command given from PARADE REST, STAND AT EASE or REST</td>
<td>Command given from PARADE REST, STAND AT EASE or AT EASE</td>
</tr>
<tr>
<td>Head &amp; eyes held at the position of ATTENTION. Remain silent with no movement</td>
<td>Eyes &amp; Head may be moved directly towards commander, no other body movement. Remain silent.</td>
<td>Keep right foot in place. You may move, but remain silent and standing.</td>
<td>Keep right foot in place. You may talk and move. Remain standing</td>
</tr>
</tbody>
</table>
South Central Conference  
2009 Youth Congress and Campmeeting  
Drum Corps Rules and Procedures

Registration: Each club must pre-register by Friday, March 27 for Youth Congress and Friday May 29 for Campmeeting Camporee to participate.

Requirements 1) All participants must be an active member of a A.J.Y. club, with the exception of the Drum Master. Drum Corp may be composed of Pathfinders and/or TLT’s.
2) Each participating Drum Corp must perform the Required Commands and the Required Rudiment.
3) Sensual Movements, Sensual Gyrations, Dance or Greek style steps will not be allowed, and if performed will result in a loss of points or disqualification. General rule to follow if a movement or command is questionable: “If in doubt, do without”.
4) Adventurers Drum Corps are allowed to perform as an exhibition and will not be judged, Adventurer Drum Corps will receive Participation trophies.

Awards Each team may score a possible 100 points. Teams will be ranked according to the following standard: Gold Level (100-90 points), Silver Level (89-80 points), Bronze Level (79-70 points), and Participation Level (below 70). Awards will be given for all levels. ***Please Note: Teams will compete against a standard and not each other; therefore it is possible for several teams to be ranked at the same level.

Uniform All Drum Corps members and Drum Masters must be in Class “A” uniform which consists of:
• Khaki Shirt (with all club, conference and union patches)
• Black bottoms (Green is acceptable until 2005, must be uniform within club)
• Black belts
• Black socks/hosier, Black shoes.

Other options may be added, but not deleted from the uniform. These items must be uniform within the club and include, but are not limited to:
• Ascots
• Gloves
• Epaulets
• Spats
• Berets
• Citation Cords
• Gauntlets

Instruments Each corps in competition must consist of at least 9 members:
• 4 Snares
• 1 Multi-tom (Trios, Quads, Quints, Septs)
• 2 Base
• 2 pair of Cymbals

Judging: Judges are not to be affiliated with the performing drum corps. In case of a discrepancy the Drum Master is to bring the issue to the Drum Corps Coordinator, the Drum Corp Coordinator will present issue to the Judges, and the Judges decision will be final.

Drum Competition, Sheet 1 of 2
To Enter: Upon entering the floor, each Drum Master must execute the following:
1) March to the Drum Coordinator
2) Render a hand salute to the Drum Coordinator
3) State the following: Drum Corp or Club name, Location where the Drum Corp is from, “Request permission to take the floor sir/ma’am"

After receiving permission to take the floor, the Drum Master is free to command his/her Drum Corp to Fall-In. The Drum Corp must immediately Fall-In at the center of the floor facing the judges, and perform the Required Commands. Upon completion of Required Commands the Drum Corp is free to perform their routine which is to include the Required Rudiments.

Routine The following are the Required Commands:
1. Attention
2. Pray Attention
3. Stand At Ease
4. Parade Rest
5. Present/Order Arms

The following Required Rudiments are to be performed during the drum routine:
1. Five Stroke Roll
2. Flam Tap
3. Multiple Bounce Roll
4. Single ParadiddleDiddle
5. Double Paradiddle

Note: Allowing a single player to execute the listed rudiments will not be counted towards the total score.

To Exit: The Drum Master is to end performance with a hand salute to the Drum Coordinator and immediately dismiss team. The Drum Corp shall not perform after the final salute; failure to adhere to this requirement will result in loss of points.

Time: Each team will be allotted up to 6 minutes to perform. Overtime will result in a loss of points. Time on the floor begins when the Drill Master’s initial hand salute is returned. Time on the floor will end at the final salute. There is no penalty for finishing in less than 6 minutes.

Scoring: There will be a total of 100 points possible:
- Entry (5 Points)
- Level of Difficulty (10 Points)
- Creativity (10 Points)
- Showmanship (10 Points)
- Required Rudiments (25 Points)
- Uniform and Appearance (10 Points)
- Precision / Timing (10 Points)
- Required Command Execution (10 Points)
- Total Possible (100 Points Possible)

Loss of points:
- Failure to March / Failure to Perform Required Commands (-10)
- Over Time Limit (-5)
- Sensual Movements or Gyrations, Dancing or Greek Steps, (-10 thru -20 pts, or possible disqualification)
### 2009 SCC Youth Congress & Campmeeting
#### Drum Competition Score Sheet

**Club Name:**

<table>
<thead>
<tr>
<th>Required Commands (2 point each, total of 10 points)</th>
</tr>
</thead>
<tbody>
<tr>
<td>COMMAND</td>
</tr>
<tr>
<td>Attention</td>
</tr>
<tr>
<td>Pray Attention</td>
</tr>
<tr>
<td>Stand At Ease</td>
</tr>
<tr>
<td>Parade Rest</td>
</tr>
<tr>
<td>Present/Order Arms</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>Required Rudiments (5 points each, total of 25 points)</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>To be executed sometime during the performance</strong></td>
</tr>
<tr>
<td><strong>Rudiment</strong></td>
</tr>
<tr>
<td>Five Stroke Roll</td>
</tr>
<tr>
<td>Flam Tap</td>
</tr>
<tr>
<td>Multiple Bounce Roll</td>
</tr>
<tr>
<td>Single Paradiddle</td>
</tr>
<tr>
<td>Double Paradiddle</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>CATEGORY</th>
<th>POSSIBLE POINTS</th>
<th>POINTS AWARDED</th>
</tr>
</thead>
<tbody>
<tr>
<td>Entry</td>
<td>5</td>
<td></td>
</tr>
<tr>
<td>Level of Difficulty</td>
<td>10</td>
<td></td>
</tr>
<tr>
<td>Creativity</td>
<td>10</td>
<td></td>
</tr>
<tr>
<td>Showmanship</td>
<td>10</td>
<td></td>
</tr>
<tr>
<td>Required Rudiments</td>
<td>25</td>
<td></td>
</tr>
<tr>
<td>Uniform and Appearance</td>
<td>10</td>
<td></td>
</tr>
<tr>
<td>Precision / Timing</td>
<td>10</td>
<td></td>
</tr>
<tr>
<td>Required Commands Execution</td>
<td>10</td>
<td></td>
</tr>
</tbody>
</table>

**Routine Points:**

**PENALTIES**

<table>
<thead>
<tr>
<th>PENALTIES</th>
<th>POSSIBLE POINTS LOSS</th>
<th>POINTS LOSS</th>
</tr>
</thead>
<tbody>
<tr>
<td>Failure to March</td>
<td>-10</td>
<td></td>
</tr>
<tr>
<td>Failure to perform Required Commands</td>
<td>-2</td>
<td>(per command)</td>
</tr>
<tr>
<td>Over Time Limit</td>
<td>-5</td>
<td></td>
</tr>
<tr>
<td>Dancing, Greek Steps, Sensual movements</td>
<td>-10 through -20 points Possible Disqualification</td>
<td></td>
</tr>
</tbody>
</table>

**Penalties:**

**TOTAL COMPETITION POINTS**

(Routine Points - Penalties)

Comments:
All Pathfinder fair events are judged against a predetermined standard, thus making it possible for more than one club to win a first-place ribbon in each event. This eliminates to a great degree the problem of competition between clubs.

Booths
A total of 40 points may be earned with a booth display. Each club may have one booth with the theme of the display one of the eight general divisions of the AY/Pathfinder honor subjects listed below.

<table>
<thead>
<tr>
<th>Antiques</th>
<th>Household Arts</th>
<th>Outdoor Industries</th>
<th>Recreation</th>
</tr>
</thead>
<tbody>
<tr>
<td>Arts and Crafts</td>
<td>Nature</td>
<td>Outdoor Ministries</td>
<td>Vocation</td>
</tr>
</tbody>
</table>

All displays will be judged and graded as follows:

**Appearance** - From one to ten points are possible under this section. This refers to the overall appearance of the booth/craft as to its appropriateness, attractiveness, originality, design, and whether the motif brings out the general theme of Pathfinder activity. Adult leaders can assist the Pathfinders in arranging the booth/craft.

**Neatness** - From one to ten points are possible under this section. This refers to the cleanliness, organize, readable, spick-and-span and uncluttered of the booth/craft.

**Pathfinder Display / Appropriate use of Materials** – From one to ten points are possible under this section. This refers to the collections, hobbies, handicrafts, or other exhibits made by Pathfinders which bring out the theme of the booth. These collections are to be the work of the Pathfinders honors within each of the seven divisions should be included in the display.

**Working Demonstrations / Functional / Practical / Theme** - From one to ten points are possible under this section. This refers to the active working demonstration by Pathfinders in the booth during the time the booths are being judged. The demonstration should be related to the theme of the booth. No adult leaders should be obvious in this demonstration.

**AJY Fair Judge Score Card**

<table>
<thead>
<tr>
<th>CRAFTS</th>
<th>1ST 20 POINTS</th>
<th>2ND 15 POINTS</th>
<th>3RD 10 POINTS</th>
</tr>
</thead>
<tbody>
<tr>
<td>APPEARANCE</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Appealing, Good Combination</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>(5 points possible)</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>NEATNESS</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>(5 points possible)</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>APPROPRIATE USE OF MATERIAL / THEMES / HONOR AWARD</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>(5 points possible)</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>FUNCTIONAL / PRACTICAL</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>(5 points possible)</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Circle Final Score</td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>
Teaching Tips
For Successful Pathfinder Leaders
Based on Discipleship Journal, June 2000, page 105

1. Be Humble
Remember, you haven't always known the material that you're presenting. Exhibiting an inappropriate arrogant attitude discourages learning and involvement.

2. Lead, don't preach
Involve the Pathfinders in the discussion or activity. Instead of telling them what they should learn, ask them what they are learning. If necessary, clarify YOUR teaching so that they are learning what you desired to teach them.

3. Make the lesson relevant
Pathfinders learn and remember what they've been taught in Pathfinders (classwork, honors), if its relevant to their lives. Therefore its important that Pathfinder staff are “in touch” with pathfinders' lives so that they can mold their teaching to be relevant to their Pathfinder kids.

4. Let others talk
Kids bring a great inventory of life experience to the learning process -- you'll be surprised about how much more effective a story they share will be in "proving" (and sometimes "testing") your point. Questions such as "Can you think of a time you felt this way?" or "How does this story match something going on with your life or a friends' life?" help a pathfinder connect spiritual truths with their own life, plus you'll gain insight into your pathfinders' needs.

5. Be prepared
You don't have to have "all the answers", but don't arrive at a pathfinder meeting out of breath, disheveled, and unacquainted with the subject matter you're going to be teaching! Lack of preparation tells your pathfinders that they're not important to you! Therefore, be prepared!

6. Maintain a consistent witness
Many kids (and adults) become skeptical of "church" and "God" because of a real/perceived feeling that their leaders are "hypocrites." Though this doesn't mean that you as a leader are perfect, being real & open about your spiritual walk (age appropriate of course), will heighten your esteem in the pathfinders' eyes.

7. Maintain leadership
While encouraging participation, never forget that you are the teacher and ultimately responsible for what transpires. Runaway conversations and tangents need to be curtailed as a service to the whole group of pathfinders. Affirm the importance of a discussion; then suggest it continue after pathfinder meeting. Be careful not to let one pathfinder dominate to the exclusion of others.
<table>
<thead>
<tr>
<th>Priority</th>
<th>Items</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>Pathfinder Flag</td>
</tr>
<tr>
<td></td>
<td>National Flag</td>
</tr>
<tr>
<td></td>
<td>State Flag</td>
</tr>
<tr>
<td></td>
<td>Unit Guidons</td>
</tr>
<tr>
<td></td>
<td>Pathfinder Club Application forms</td>
</tr>
<tr>
<td></td>
<td>Pathfinder Membership Application forms</td>
</tr>
<tr>
<td></td>
<td>Pledge Banner</td>
</tr>
<tr>
<td></td>
<td>Law Banner</td>
</tr>
<tr>
<td></td>
<td>Local Club Handbook</td>
</tr>
<tr>
<td></td>
<td>Pathfinder Staff Manual</td>
</tr>
<tr>
<td></td>
<td>AY Class Instructor's Manual</td>
</tr>
<tr>
<td></td>
<td>Pathfinder Drill Manual</td>
</tr>
<tr>
<td></td>
<td>AY achievement card and activity diary for classes taught</td>
</tr>
<tr>
<td></td>
<td>Pathfinder uniform order forms</td>
</tr>
<tr>
<td></td>
<td>Listing of supplies available for AdventSource</td>
</tr>
<tr>
<td></td>
<td>Record cards for attendance and dues payment</td>
</tr>
<tr>
<td></td>
<td>Church membership list</td>
</tr>
<tr>
<td></td>
<td>Listing of all Pathfinder households &amp; prospective members</td>
</tr>
<tr>
<td></td>
<td>Listing of all staff &amp; available adult help</td>
</tr>
<tr>
<td></td>
<td>Necessary supplies for planned crafts, honors, and activities</td>
</tr>
<tr>
<td></td>
<td>Available camera for club publicity/promotion</td>
</tr>
<tr>
<td></td>
<td>First-aid kit (available at all club meetings &amp; activities</td>
</tr>
<tr>
<td></td>
<td>Medical release forms (available at all club meetings &amp; activities</td>
</tr>
<tr>
<td></td>
<td>Local club field uniform materials</td>
</tr>
<tr>
<td></td>
<td>AY Honors Handbook and answer book</td>
</tr>
</tbody>
</table>
## Suggested Checklist of Supplies For Enrollment Night

<table>
<thead>
<tr>
<th>Check</th>
<th>Items</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>&quot;Welcome&quot; banner or sign</td>
</tr>
<tr>
<td></td>
<td>Local club handbooks</td>
</tr>
<tr>
<td></td>
<td>Cash-box / petty cash for dues and enrollment fees</td>
</tr>
<tr>
<td></td>
<td>Room for regular meetings</td>
</tr>
<tr>
<td></td>
<td>Application forms</td>
</tr>
<tr>
<td></td>
<td>Medical release forms</td>
</tr>
<tr>
<td></td>
<td>Slides, videos, or display showing upcoming club activity</td>
</tr>
<tr>
<td></td>
<td>Refreshments</td>
</tr>
<tr>
<td></td>
<td>Uniforms</td>
</tr>
<tr>
<td></td>
<td>Uniform-ordering sheets (for official Pathfinder uniform and local club &quot;field&quot; uniforms)</td>
</tr>
<tr>
<td></td>
<td>Uniform patches and supplies</td>
</tr>
<tr>
<td></td>
<td>Receipt book</td>
</tr>
</tbody>
</table>
## Checklist of Campout Supplies

<table>
<thead>
<tr>
<th>Check</th>
<th>ITEM</th>
</tr>
</thead>
<tbody>
<tr>
<td>Bible</td>
<td></td>
</tr>
<tr>
<td>Sabbath School Lesson</td>
<td></td>
</tr>
<tr>
<td>Sleeping bag - rolled or in a stuff sack</td>
<td></td>
</tr>
<tr>
<td>Sleeping pad</td>
<td></td>
</tr>
<tr>
<td>pillow</td>
<td></td>
</tr>
<tr>
<td>flashlight that works (extra batteries and bulbs)</td>
<td></td>
</tr>
<tr>
<td>poncho, rain suit or umbrella</td>
<td></td>
</tr>
<tr>
<td>Casual clothes (jeans, t-shirts, shorts, etc.) for each day</td>
<td></td>
</tr>
<tr>
<td>Club field t-shirt</td>
<td></td>
</tr>
<tr>
<td>Two pairs of shoes (hiking and/or tennis)</td>
<td></td>
</tr>
<tr>
<td>socks for each day - plus one</td>
<td></td>
</tr>
<tr>
<td>underwear for each day - plus one</td>
<td></td>
</tr>
<tr>
<td>warm jacket and or sweatshirts</td>
<td></td>
</tr>
<tr>
<td>dirty clothes bag</td>
<td></td>
</tr>
<tr>
<td>personal items (deodorant, Chapstick, comb)</td>
<td></td>
</tr>
<tr>
<td>toilet paper (if restrooms not available)</td>
<td></td>
</tr>
<tr>
<td>towel, wash cloth, soap</td>
<td></td>
</tr>
<tr>
<td>toothbrush and tooth paste</td>
<td></td>
</tr>
<tr>
<td>canteen or water bottle</td>
<td></td>
</tr>
<tr>
<td>hat (for either sun or cold weather or both)</td>
<td></td>
</tr>
<tr>
<td>camera and film (optional)</td>
<td></td>
</tr>
<tr>
<td>small Bible</td>
<td></td>
</tr>
<tr>
<td>notepad and pencil</td>
<td></td>
</tr>
<tr>
<td>cushion to sit on at meetings (optional)</td>
<td></td>
</tr>
<tr>
<td>compass</td>
<td></td>
</tr>
<tr>
<td>daypack</td>
<td></td>
</tr>
<tr>
<td>bug repellent</td>
<td></td>
</tr>
<tr>
<td>sun screen</td>
<td></td>
</tr>
</tbody>
</table>
South Central Conference
AJY Staff Service Award Application

Please Print

AWARD CATEGORY:
_____ 25 Year Staff Service Award
_____ 50 Year Staff Service Award
_____ Exceptional Staff Service Award

**South Central Conference 25 And 50 Year Staff Service Award Criteria**
The 25 and 50 Year Staff Service Pins will be awarded by the conference to AJY staff who have served at least 25 years of continual service. This award will be presented during Campmeeting Investiture Service or may be presented at other appropriate services. To be eligible to receive this pin a Staff Service Award Application must be submitted to the Conference Youth Director or one of the Conference AJY Coordinators.

**South Central Conference Exceptional Staff Service Award Criteria**
The Exceptional Staff Service Award will be presented by the conference to an AJY staff member for exceptional service to the Pathfinder/Adventurer/TLT organization. This award will be presented during Campmeeting Investiture Service or may be presented at other appropriate services. Exceptional Staff Service Award Application must be submitted to the Conference Youth Director or one of the Conference AJY Coordinators. To be eligible to receive this award the staff member must meet the following criteria:

- Submission of Staff Service Award Application by a Master Guide or Pastor
- Letters of Recommendation from at least three Master Guides
- Minimal 10 years of service as a staff member of an AJY Club

****Note: This application may be submitted by the candidate or any currently active AJY staff member on candidate’s behalf.

Candidate Name_______________________________ Date__________________
Candidate Address____________________________ City___________ State____ Zip____
Candidate Phone Number________________________ Email____________________
Local Church_________________ Local Club Director’s Name_________________

Number of years working with AJY (Pathfinders/Adventurers/TLT’s/Eager Beavers) ________

Please list clubs candidate has worked with and positions held:
Point of Contact (if application submitted by staff other than candidate)

POC Name___________________________________________ Date___________________

POC Address_________________________________ City___________ State____ Zip_____ 

POC Phone Number_________________________________ Email_____________________

**For Exceptional Staff Service Award Only:** Please submit application with three Letters of  
Recommendation from Master Guides currently active with a SCC AJY club. These letters  
should include details why the individuals believe the candidate is deserving of this honor.

Please submit form to:

South Central Conference  
715 Youngs Lane  
Nashville, TN 37207  
Attn: Youth Director  
Fax (615)262-9141
2009 TLT Boot Camp
October 9 - 11, 2009
Tuskegee, AL
“RISK IT ALL”

Who should come? TLT(13 – 18) or TLT age youth, Adults working with TLT’s

Accommodations Camping, with modern bathroom facilities.

Registration Fees $50 per person. Price includes Camping Fees, Seminar Materials, and Meals (3 Sabbath meals, breakfast & lunch on Sunday). Please make all checks payable to: South Central Conference.

Registration Deadline All participants must pre-register for this event. Registration is non-refundable, but transferable. All registrants must submit a completed form. Deadline for registration is September 4, 2009.

What to Bring
Bible, Tent, Toiletries, Mess bag which contain (plastic fork, spoon and plate, Thermal cup), Flash Light, Water Canteen, Sleeping Bag, Black skull cap, Sneakers or Hiking Boots, Socks, Thermal Underwear, Sleepwear(sweat suit), prescribed medication, and Pathfinder Health Record/Medical Consent Form.

Dress Navy Blue sweat suit (Friday), Gray sweat suit (Saturday), Black sweat suit (Sunday). Crew neck t-shirt is to be worn under sweat suits.

(Please Print)
Name_________________________________ Church_______________________________
Mailing Address_______________________________________________________________
City_______________________________ State_________ Zip______________
Home Phone___-_____________ Cell Phone___-_____________ E-mail__________________
Date of Birth_______________________ Age_________
Classification (circle one): Voyager Guide Master Guide Student Jr. Counselor Other
Parent / Guardian Name __________________________     ____________________________
(Print)                                                    (Signature)
Emergency Phone Number____-_______________

Mail registration form, fees, and correspondences to:
South Central Conference
715 Youngs Lane
Nashville, TN  37207
Attn: Youth Department
Rules and Regulation

1. Bring and open mind and a pleasant attitude.
2. No talking during formation, head count/roll call, instruction time, and after lights out.
3. No movement outside of your platoon areas or assigned barracks after light out.
4. No loud talking.
5. No horseplay.
6. You shall be respectful at all times to yourself, staff, and other campers.
7. No profane language towards staff and campers.
8. No contraband items (candy, gum, jewelry, nail polish, radios, CD player, cell phone, pager, electronics, etc.) permitted in your possession while at camp.
9. No hoarding of food items in barracks.
10. When lock-down is called, you are to stop what you are doing and go directly to your bunk area.
11. Dress attire must be followed at all time.
12. No unauthorized absence for formation, general assemblies, chow-time, etc.
13. Zero tolerance is in effect for an attitude of defiance towards the merit system

Direction to Boot Camp in Tuskegee, AL
1280 County Road 42, Tuskegee AL, 36083

From Birmingham Ala
I-65 South towards Montgomery at exit 171
Turn Right onto Ramp towards I-85 Atlanta
At exit 32, Tuskegee/Franklin turn Right onto ramp towards CR-51 (Pleasant Spring Dr.), 2 miles
Turn left onto CR-30 (Franklin Road) 2 miles
Turn left on CR 36
1/3 of miles turn left onto CR 42
Follow it to the end of dirt road and turn Right

From Mobile Ala
I-65 North to Montgomery take exit 171 on towards Atlanta
Follow the direction above from Birmingham

From Chattanooga TN
I-75 South to Atlanta.
Take I-85 South towards Montgomery
At exit 32 Tuskegee/Franklin turn left onto CR-30 (Pleasant Spring Rd)
2 miles turn Left onto CR-30 (Franklin Road)
2 miles turn Left onto CR-36
1/3 of a mile turn Left on CR 42
Follow it to the end of dirt road and turn Right
South Central Conference of SDA Accident/Injury/Incident Reporting Procedure

1. Stay calm and reassuring to keep the situation from getting out of control.

2. Immediately make contact with the medical personnel on call if medical attention is needed.

3. Immediately make contact with the parent or guardian of the individual or child.

4. Immediately make contact with the director for that activity or department.

5. Immediately made contact with the Conference Risk Manager.

6. Write down all pertinent information, name, address, phone numbers, witnesses, time of incident, etc.

7. Remember to fill out the Incident Report completely.

8. Use the same Incident Report for all incidents, including injuries and non-injuries. Record the facts, observations, statements, and describe what happened at the scene.

9. If the person injured is under the age of 18, he/she must be released into the care of the parent/guardian and a signature from the parent/guardian must be obtained for this report.

10. If the person injured is over the age of 18, he or she must sign the report if the injury does not prevent.

11. Please obtain a signature of either the individual or parent/guardian before this report is filed.

12. The white copy of form is returned to the Conference Risk Manager within 24 hours of incident/injury.

13. The yellow copy of form remains in the possession of the director for that activity or department.

14. The pink copy goes to the parent or guardian of the individual or child within 24 hours.
# South Central Conference of SDA Accident /Injury/Incident Report

**Incident** = An unplanned event which causes injury and/or damage to property and/or equipment.

**Accident** = An unplanned event which causes injury and/or damage to property and/or equipment.

## Person Involved in Accident/Injured/Incident

<table>
<thead>
<tr>
<th>Individual's Name</th>
<th>Address/Telephone Number</th>
<th>Date of Birth</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

(please check one) Conference Worker □ Staff Worker □ Camper □ Student □ Visitor □

List Adults Present:

## Details of the Incident

<table>
<thead>
<tr>
<th>Time of Incident</th>
<th>Date of Incident</th>
<th>Location of Incident (Please be specific)</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

Describe the Incident/Accident (Include all information)

## Details of Injury or Illness

<table>
<thead>
<tr>
<th>Part of body affected, e.g., Arm, leg:</th>
<th>Name of Illness or description of injury</th>
</tr>
</thead>
<tbody>
<tr>
<td>Left □</td>
<td>Right □</td>
</tr>
</tbody>
</table>

Medical Attention Given By: (please check all that apply)

First Aid Personnel □ Camp Meeting Nurse □ Hospital □ Private Doctor □

Name of Person providing Medical Attention:

## Notification

<table>
<thead>
<tr>
<th>911 Called Time:</th>
<th>Transportation Used Type:</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td></td>
</tr>
</tbody>
</table>

Parent Called Time: __________

Reach: __________

Message Left: __________

Physician Called Time: __________

Signature of Parent/Guardian: __________ Date: __________

Signature of Person Completing this Report: __________ Date: __________

Signature of Person Supervising Area: __________ Date: __________

Signature of Conference Risk Manager: __________ Date: __________
Useful Phone WebPages

NAD Pathfinder Ministry Website
http://pathfindersonline.org/index.html

South Central Conference of S.D.A.
http://scc-adventist.org/

2009 Courage To Stand International Camporee
http://www.camporee.org/

South Central Conference of S.D.A. Youth Ministries (Pathfinder & Adventurer Info)
http://sccyouth.info/

Adventist Youth Ministries
http://www.adventistyouthministries.org/

AdventSource
http://www.adventsource.org/

Glendale
1-800-272-7242
www.glendale.com

Adventurer-Club.Org, The official website for the Adventurers of the NAD
http://www.adventsource.org/

North American Division Children's Ministries Website
www.childmin.com

Black Adventist Youth Directors Association
http://www.bayda.org